

LAYOUTS & FORMATS

Round 1 (Best Score Doubles)

Layout	Garnet+2
Teammate Pairings	A&B, C&D
Groups set by	Random

Not regular (Captain's Choice) doubles. Each player plays hole separately, as if playing singles. Whichever player gets the best score on a hole, that score is recorded for the team.

Round 2 (Match Play Singles)

Layout	Garnet+2
Matches Set By	Player Ratings

Scoring is match play. Whichever player wins the hole, gets 1 point. If the hole is tied, neither player gets a point; the ties do not carry forward. At the point where a player is ahead by more points than there are remaining holes, the match is over. If players end up tied, tie will not be broken and they will split points. Match ends when a player trails by more points than remaining holes. *(Players are allowed to putt out, even after losing a hole, if they wish; they may also concede a hole).*

Hole 13 - All matches in which at least one player is rated below 901 will tee off from the short tee (Drop zone for other players). If their drive does not come to rest inbounds, there will be a shorter drop zone. *(This applies to Round 2 only).*

Round 3 (Best Shot Match Play Doubles)

Layout	Diamond+2
Teammate Pairings	A&C, B&D
Matches set by	Average rating of teammate pairing.

Scoring is match play. Same scoring rules as Round 2.

Holes are played by traditional Best Shot / Captain's Choice. Both members of team will drive; they choose which lie is best, and both will throw from that lie, etc., until hole is complete.

Round 4 (4-Man Best Shot/Alternate Shot)

Layout	Diamond+2
Teammate Pairings	A&D, B&C
Groups Set By	Team Standings

Team plays together as a unit.

One pair of teammates (A&D or B&C) will each drive. The team will choose which disc to play, and the other pair of teammates will each throw from there. Play continues with alternating pairs at each lie, until the hole is completed.

On the second hole played, players, the pair that did not drive the first hole, will drive. Which pair drives will alternate, for the rest of the round.

(For example, if on first hole, players A&D drove, B&C took the second shot, A&D the third; etc.; then on the second hole, players B&C will drive, A&D take the second shot, etc. The order on each hole is not affected by which players putted out on the previous hole).

Scoring is by total strokes.

Notes

Match play groupings will be adjusted by TDs to avoid matches between teammates, or teammates grouped together.

In rounds 1, 3, and 4, on the water holes, a player may decline to throw if his teammate has crossed the water and landed inbounds.

In the event of a tie for first place, tie-breaker will begin on hole 18. All players on the teams involved will play the hole as singles, and combined strokes for all team members will determine winner.