

MERCEED

MELTDOWN

2025

Presented by

Merced Disc Golf Club

&

Sierra Disc Golf Co.

Tournament Directors

Jason Beach

& Sarah Beach

Manny Sanchez

WELCOME TO THE

MERCED

MELTDOWN 2025

Welcome to the Merced Meltdown 2025!

We're excited to have you join us for another year of great competition at **Fahrens Park in Merced, CA. Please take a moment to carefully review these rules and reminders before your round. They ensure fair play, safety, and a great experience for all.**

Scoring Requirements

- **All players are required to keep score for all cardmates.**
 - **Digital scoring is strongly encouraged – please fully charge your device before the round and carry a backup battery.**
 - **Preferred scoring method: **PDGA Live** (Code: **MELTDOWN25**).**
 - **UDisc may also be used, but at least one player on each card must use PDGA Live.**
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Rules of Play

- Follow the **specific hole rules** listed in this caddybook.
- If not listed here, refer to the **PDGA Official Rules of Disc Golf** or the **Competition Manual**, both accessible through the **PDGA Live app**.
- If a call is in doubt: **Play a provisional and confirm with the TD after your round but before submitting your scorecard.**
- **Benefit of the doubt goes to the player** – use the card's best judgment.
- Scorecards submitted with errors will incur **additional penalty strokes**.

Course Boundaries & Markings

- **Out of Bounds (O.B.):**
 - All sidewalks, creeks, large bodies of water, and roads unless otherwise stated in the hole rules.
 - Rope lines are always O.B.
 - Water connected to the main creek is O.B.
 - OB is marked with **white paint, white flags, or poles with rope**.

- Note: Puddles or irrigation breaks are not O.B., but the creek may extend inland and still count as O.B.
- **Hazard Relief Areas: Marked by paint and/or flags.**
- **Drop Zones (DZs) & Mandatories:**
 - Marked with **red or orange paint** and flagged.
 - Mandos have signs and painted lines; each has a nearby DZ.
- **Two-Meter Rule is in Effect for the entire event.**

Safety & Courtesy

- Always give **pedestrians the right-of-way** – we are guests of the City of Merced.
- Always **watch your cardmates' throws** – assisting in disc searches is **mandatory**.
- If spotters are present, look for **flag or hand signals** to confirm in/out of bounds.
- If no spotter is assigned, cards are encouraged to **volunteer a spotter** for challenging holes (caddies can help speed play).

- Yell **"FORE!"** immediately if a throw could endanger players or pedestrians.
 - **Be respectful at all times** - you are an ambassador of our sport and course.
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Code of Conduct

- Extreme intoxication, abusive behavior, threats, or violence will result in **immediate disqualification.**
 - Conduct yourself with integrity, kindness, and respect toward all players, staff, and the public.
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Emergency & Contact Information

- **Serious Emergencies: Call 911 immediately.**
 - Location: Fahrens Park - Buena Vista Lot (Back 9 is the East Area)
 - **Non-Emergency or Tournament Issues:**
 - TD Manny Sanchez - **209-761-5051**
 - TD Jason Beach - **903-343-9600**
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**IN CASE YOU MISSED IT... YES... THE
2-METER RULE IS IN EFFECT**

SCHEDULE

Aug 16

6:50am - 7:50am

REGISTRATION @ TOURNAMENT CENTRAL - BUENA VISTA
PARKING LOT

7:50am - 8:05am

PLAYERS MEETING - LOCATED AT TOURNAMENT CENTRAL - ALL
PLAYERS ARE REQUIRED TO ATTEND

8:05am - 8:25am

ANNUAL BRIDGE PICTURE THEN PLAYERS PROCEED TO HOLES

8:30am - 11:00am

ROUND 1 - 18 HOLES

11:00am - 12:00pm

LUNCH - APPROX 1 HOUR AFTER LAST CARD - CHECK PDGA LIVE
FOR START TIMES

12:00pm - 3:30pm

ROUND 2 - 18 HOLES

3:30pm - 5:00pm

RAFFLE PICK UP, SCORING, RING OF FIRE, AND TROPHIES!!!!

*"Golf is a matter of confidence. If you think you
cannot do it, there's no chance you will."*

~ Henry Cotton

HOLE SPECIFIC NOTES

General Rules & Playoff Summary:

The 2-meter rule is in effect for this event. All marked and flagged mandatory routes (mandos) must be followed. Drop zones are in play where indicated by flags and paint.

Out-of-bounds areas (OB) include all sidewalks, roads, and any creek-connected bodies of water. Hazards include pathways and tee pads that are part of the course layout. Certain paths play as OB. No alcohol or drug use is allowed during play—any player found in violation will be immediately removed from the event.

In the case of a tie for first place (or another designated position), a sudden-death playoff will occur immediately following the final round. The tied players will compete hole-by-hole, starting on a hole determined by the Tournament Director. Standard stroke play rules apply, and the playoff continues until one player scores lower than the others on a hole. If multiple players remain tied, they will continue on to the next hole while others are eliminated. Standard PDGA rules apply throughout, including OBs, hazards, and mandos. Players are expected to conduct themselves professionally and keep the pace of play respectful and timely. Spectators should remain quiet and out of the way during playoff action.

HOLE #	PARE	TARGET	Dist.	HOLE RULES
HOLE 1	HOLE 1	HOLE 2 LONG	727	<p>OB: Creek and beyond O.B. and must proceed to the drop zone. Fence, sidewalk, and the wood border behind the pin is OB.</p> <p>MANDATORIES: Discs must not enter the restricted space right of the marked tree. If MANDO is missed, proceed to DZ + 1 penalty throw.</p> <p>NOTE: Hole 1 Regular Tee -> Hole 2 Left- Pin (WATCH FOR PEDESTRIAN TRAFFIC AROUND GAZEBO)</p>
HOLE 2	HOLE 3	HOLE 3	388	<p>OB: Dirt left</p> <p>MANDATORIES: Discs must not enter the restricted space right of the marked tree. If MANDO is missed, proceed to DZ + 1 penalty throw. NOTE: Hole 3 Tee -> Hole 3 Pin</p>
HOLE 3	HOLE 4	HOLE 4 SHORT	308	<p>OB: Fence and beyond,</p> <p>Hazard: Marked Bunker in field, Path</p> <p>NOTE: Hole 4 Tee -> Hole 4 Pin</p>
HOLE 4	HOLE 5	HOLE 5	269	<p>OB: Fence and beyond</p> <p>NOTE: Hole 5 Tee -> Hole 5 Pin</p>

H O L E 5	3	H O L E 6	HOLE 6 SHORT LEFT	226	<p>OB: Sidewalk/path, fence, and beyond OB. MANDATORIES: DOUBLE MANDO - Discs must not enter restricted space right of the marked tree and left of the marked tree. If either MANDO is missed, proceed to the corresponding DZ + 1 penalty throw. NOTE: Hole 6 Tee -> Hole 6 Short Left</p>
H O L E 6	3	H O L E 7 / 6 A	HOLE 7	225	<p>OB: Creek and Beyond, Marked and Flagged line along creek, Path plays as River (OB) NOTE: Hole 7(6A) Tee -> Hole 7(6A) Pin</p>
H O L E 7	3	H O L E 8 / 6 B	HOLE 6 (OG) MIDDLE	237	<p>OB: Creek and Beyond, Marked and Flagged line along creek, Path plays as River (OB) MANDATORIES: Discs must not enter the restricted space right of the marked tree. If MANDO is missed, proceed to DZ + 1 penalty throw. NOTE: Hole 8(6B) Tee -> Hole 8(6B) Pin</p>
H O L E 8	5	H O L E 9 T E E	HOLE 11 LONG	824	<p>OB: Fence, and beyond OB. Creek and Beyond. Path plays as River (OB) MANDATORIES: DOUBLE MANDO - Discs must not enter the restricted space right of the marked tree and left of the marked tree. If either MANDO is missed, proceed to the corresponding DZ + 1 penalty throw. Discs that miss the mando must play from the Tee Pad. NOTE: Hole 9 Tee near bridge -> Hole 11 Long Pin (WATCH FOR PEDESTRIAN TRAFFIC)</p>

		B Y B R I D G E		
H O L E 3 9	H O L E 1 2	HOLE 12 LONG	171	<p>Island Hole - Players must land safely inside the island from the Tee Pad, or proceed to Drop Zone +1 penalty stroke. Players must proceed to the DZ on the Island if OB off the Tee.</p> <p>NOTE: Hole 12 Regular Tee -> Hole 12 Long (WATCH FOR PEDESTRIAN TRAFFIC ON PATH)</p>
H O L E 3 1 0	H O L E 1 3	HOLE 13 MIDDLE	275	<p>MANDATORIES: Discs must not enter the restricted space Right of the marked tree. If MANDO is missed, proceed to the corresponding DZ + 1 penalty throw.</p> <p>OB: Creek and beyond OB.</p> <p>NOTE: Hole 13 Regular Tee-> Hole 13 Mid Pin (WATCH FOR PEDESTRIAN TRAFFIC)</p>
H O L E 3 1 1	H O L E 1 4	HOLE 14 SHORT RIGHT	366	<p>OB: White paint with flags, creek and beyond OB. If the disc lands in the creek, the player may choose to re-tee or play the disc where it went out + 1 penalty throw.</p> <p>HAZARD: Path plays as hazard.</p> <p>NOTE: Hole 14 Regular Tee -> Hole 14 Middle Right Pin (WATCH FOR PEDESTRIAN TRAFFIC ON THE PATH)</p>





THANK YOU ALL FOR PLAYING!
DON'T FORGET TO SIGN UP FOR
MERCED DGC CLUB 2025
MEMBERSHIP AND HELP SUPPORT
OUR EFFORTS!

A SPECIAL THANK YOU TO OUR
SPONSOR SIERRA DISC GOLF
AND ALL OUR CLUB
VOLUNTEERS AND COURSE
TEAM!

PROUDLY PRESENTED BY
MERCED DISC GOLF CLUB 501c3

Tournament Staff

Manny Sanchez

Jason Beach

Sarah Beach