

INDEPENDENCE PARK

DISC GOLF COURSE



INDEPENDENCE SCORECARD MIXED LAYOUT

HOLE	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	TOT.
PAR	3	4	3	3	4	3	4	4	3	3	3	4	3	3	3	4	3	4	61
LENGTH (FT)	250	547	348	404	440	340	465	405	270	305	264	648	320	245	238	553	336	273	6651

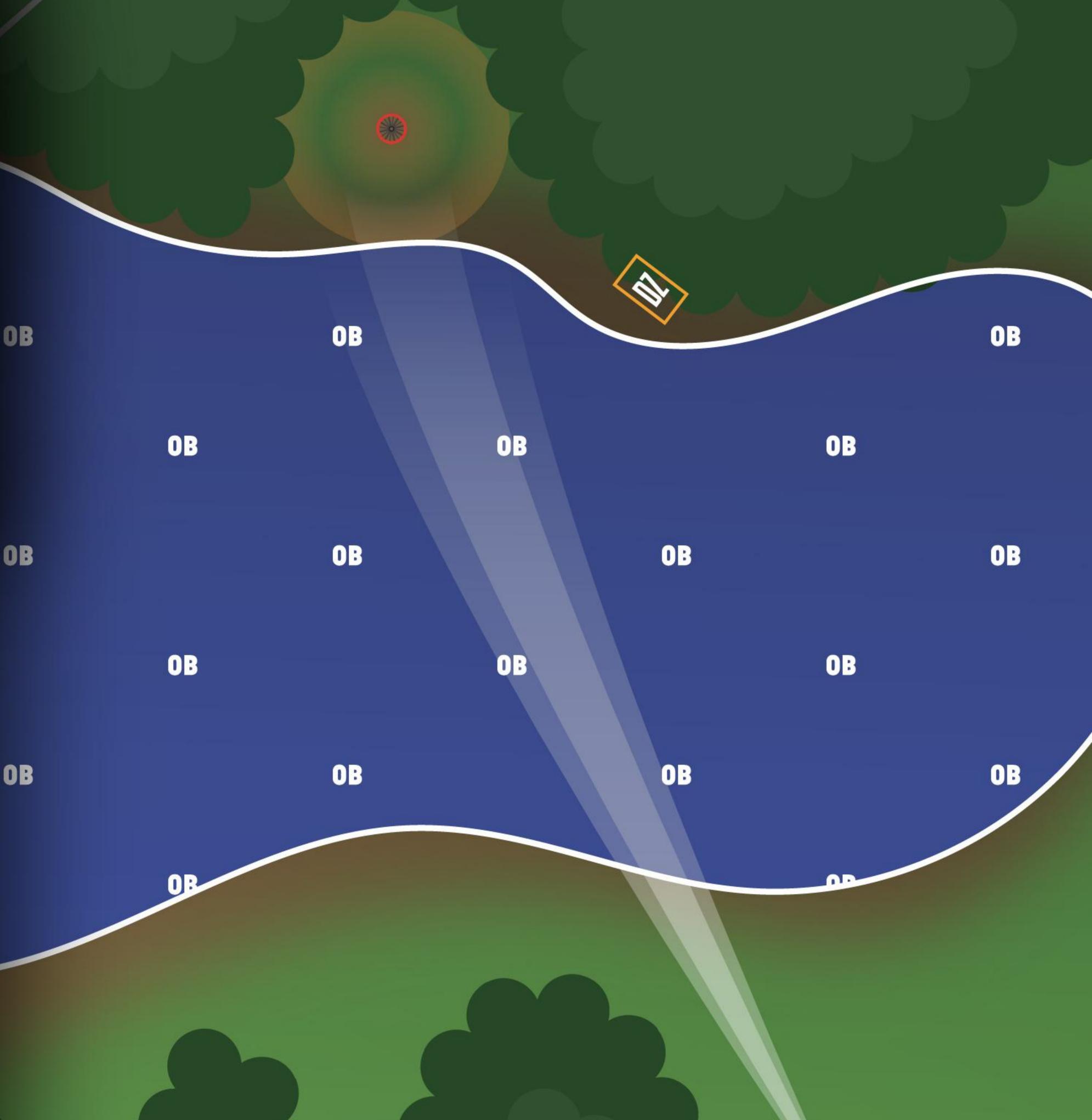
INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

Surrounded by water is OB.

For shots going OB, players may proceed to optional DZ+1 penalty stroke.



PAR PAR Q

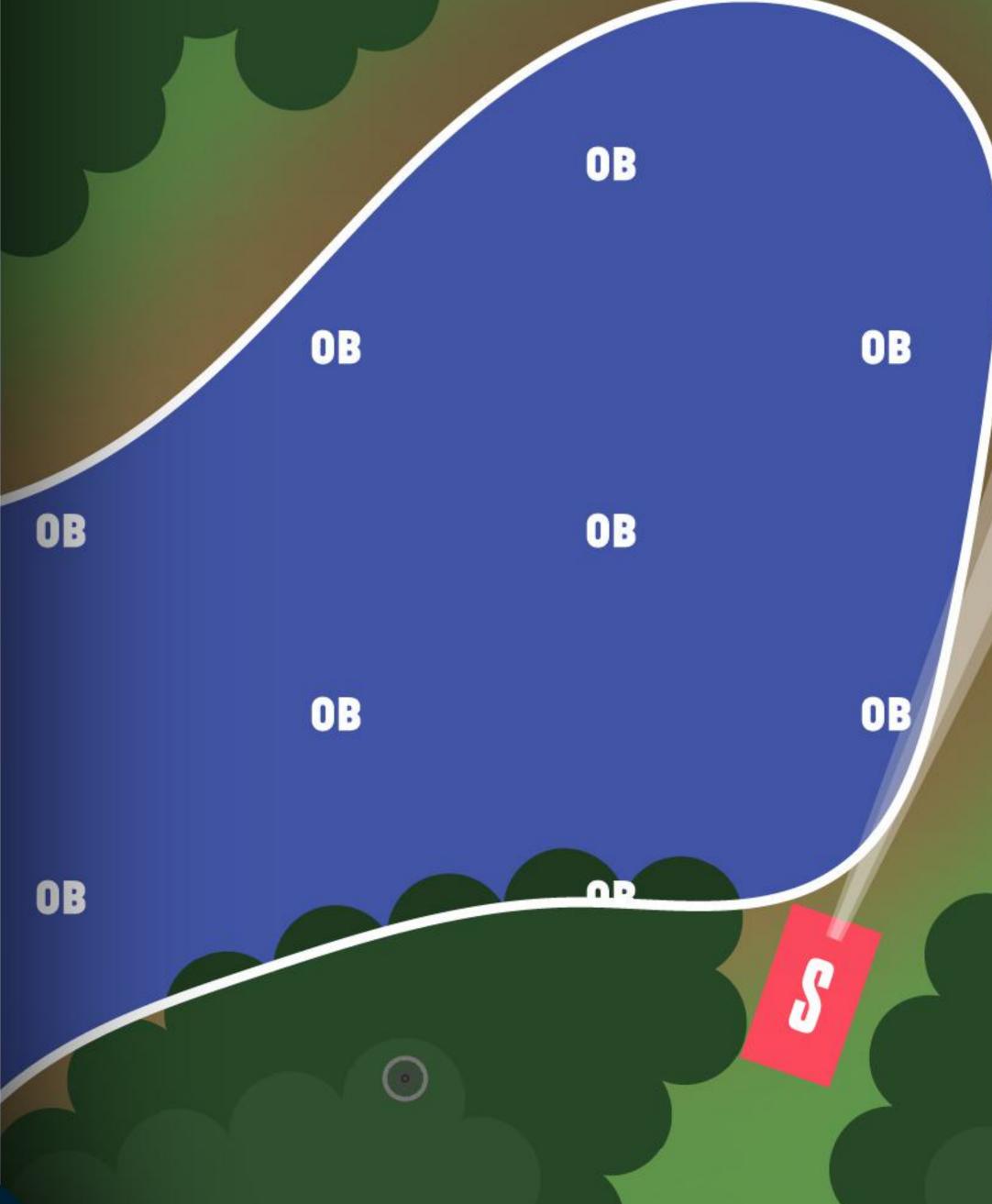
INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

Surrounded by water is OB.

On or over gravel roal/parking lot is OB.



PAR B (B)

INDEPENDENCE PARK MIXED LAYOUT

346 340 1



HOLE RULES AND NOTES

S

L

PAR PAR E

INDEPENDENCE PARK MIXED LAYOUT

ALO 4FT



HOLE RULES AND NOTES

Creek is casual.

FAR A A

INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

In or over creek to the right is OB as marked.

Creek becomes casual by basket as marked line breaks off to the right of the green.



PAR B B

INDEPENDENCE PARK MIXED LAYOUT

340 FI



PAR A

INDEPENDENCE PARK MIXED LAYOUT



PAR B (4)

INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

5

PAR B E

INDEPENDENCE PARK MIXED LAYOUT



TOPAR PAR

INDEPENDENCE PARK MIXED LAYOUT



TIPAR PAR

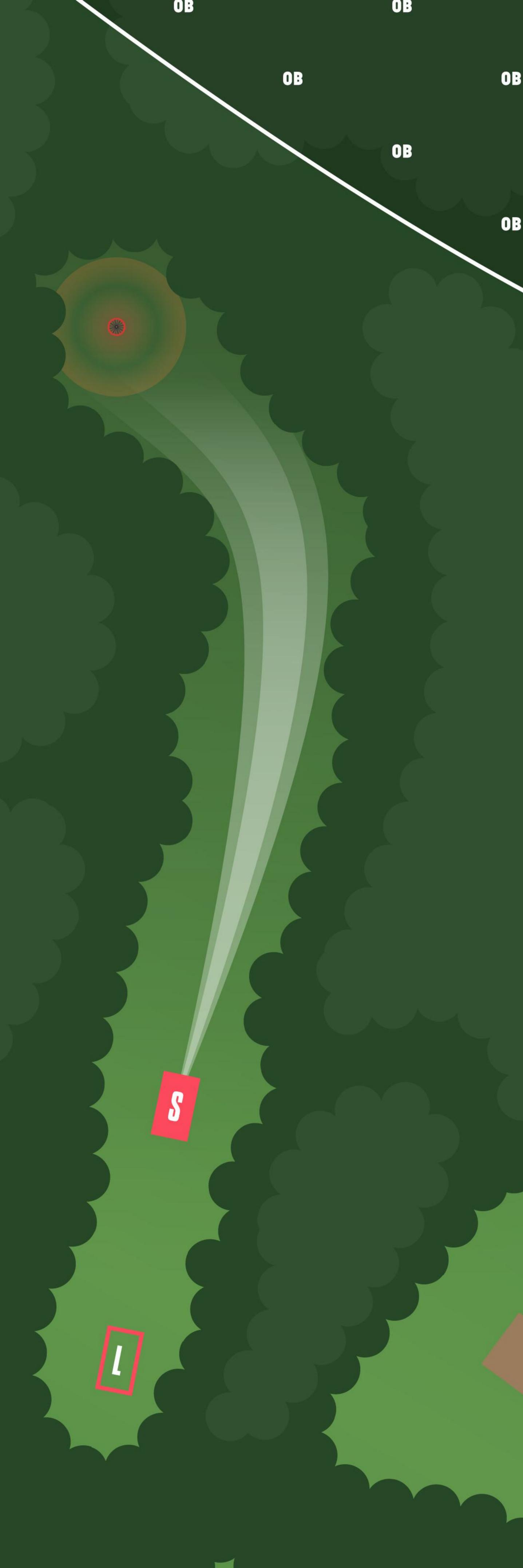
INDEPENDENCE PARK MIXED LAYOUT

G/FI



HOLE RULES AND NOTES

On or over the road to the right is OB.



PAR A A

INDEPENDENCE PARK MIXED LAYOUT

G48

OB



HOLE RULES AND NOTES

On or over the road/parking lot to the left is OB.

PAR B B

INDEPENDENCE PARK MIXED LAYOUT



PAR PAR B

INDEPENDENCE PARK MIXED LAYOUT



TEPAR PAR

INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

Over the fence deep of basket is OB.

S

FAR PAR

INDEPENDENCE PARK
MIXED LAYOUT



HOLE RULES AND NOTES

Over barbed wire fence on the right is OB.

OB 0B OB OB OB OB OB

JAPAR PAR (B)

INDEPENDENCE PARK MIXED LAYOUT

365 GFT



HOLE RULES AND NOTES

Surrounded by water is OB.

OB OB

5

INDEPENDENCE PARK MIXED LAYOUT



HOLE RULES AND NOTES

Surrounded by water is OB.

For shots going OB, players may proceed to optional DZ+1 penalty stroke.

