



## 2025 FCO Player's Guide

First of all, welcome to the Forest City Open! We are quite proud of our local course - River's Edge at St Julien - and excited to show it off to you all.

Special thanks to EventConnect for sponsoring the event and supporting the local disc golf scene, as well as the ODSA for having us be part of the Ontario Tour and supporting Ontario disc golf. Also a hearty thanks to our volunteers who have got the course in such good shape.

# Parking, Washrooms & Tournament Central

**Parking:** There is a small set of parking lots at 42 Saint Julien Street. There is only so much room there, and with 100 participants plus staff & volunteers for Saturday alone, parking in these lots will be scarce. (Sometimes there are also kids' soccer games next to the course, further reducing parking). As such, please carpool if possible. Otherwise, street parking is available along Tommy Hunter Way, or in the subdivisions by the course. Slightly further afield, there's additional parking at Vauxhall park, or by the St Julien baseball fields off Elgin street, both of which are right next to ample field space for warming up.

Please note that we do NOT encourage street parking on St Julien Street south of Tommy Hunter Way. Parking along the street here can sometimes result in a parking ticket, and errant discs on course hole 2 could strike parked vehicles.

**Washrooms:** A porto is available by course hole 2 (visible from tournament central). Proper washrooms with an actual sink, toilets, and soap are located by St Julien Playground, along Tommy Hunter Way (5 min walk east of tournament central).

**Tournament Central:** Will be set up in front of the Recs Department building at 42 Saint Julien Street. Check-ins will be here. Make sure you check in at least 15 minutes before your tee time. You must be present and ready for the pre-tee-off card meeting at least 5 minutes before your tee time in accordance with the PDGA 5 minute rule (see Competition Manual 1.04.E).

**Lunch:** Players are advised to bring a lunch for in-between rounds. Given we are doing tee times, we have tried to build in enough time for a lunch break between rounds, but if rounds go long there is always a chance that break is not as long as desired. Bringing a lunch helps ensure you have access to food in case of a time crunch. We will have some supplemental snacks at Tournament Central. There is also some fast food a 5 min drive away.

**Warmup areas:** A putting practice basket can be found just south of the parking lot by tournament central; across from Hole 2. For throwing warmup, there are soccer fields next to and behind the Recreation Department (see St Julien Soccer Fields on google maps). Please be mindful of pedestrians, kids, and any parked cars along Tommy Hunter Way. We are also hoping to have access to a net for warm up, especially in case there's kids soccer on some of the local fields.

**Scoring:** Reminder that everyone must keep score for everyone on the card. Minimum of two people per card using the PDGA Live app. Access code will be given by the starter.

**Player Packs & Merch Out:** All player packs will consist of a gift card to THROW Disc Golf (<https://throwdiscsports.ca/>), redeemable both online or on site through their shop set up by Tournament Central. Final merch out (top 40%) will be through online gift cards to Chains Disc Golf & Wellness (<https://chainsdiscgolfandwellness.ca/> - located in St Thomas).

**Provincial Qualifier:** We are delighted to be a stop on this year's Ontario Tour. The top 2 finishers in MA3 and FA3 will qualify for Provincials (this qualification will be for MA2/FA2, respectively). For all other divisions, the top 3 finishers will qualify for Provincials. Make sure you are an active ODSA member before the day of the tournament in order to be eligible:  
<https://www.ontariodiscsports.ca/>

**POUND ace hole:** Hole 13 will be our ace hole. Get an ace, and win a POUND bag! Courtesy of the ODSA.

## FCO OB & Hole Notes

Course map (or can be found at the bottom of [www.ldga.ca/](http://www.ldga.ca/)):  
[https://photos.google.com/share/AF1QipMNEvMTNKBFGwQqlcSXACNM-NmdXJ6xuK593sL-bS1UizkUMp\\_rG4CEmQC3s-qTkg/photo/AF1QipMboUaNfiMy3C8EdFewPhKg2b74lkPRhJTDrMvm?key=VE4xbkxPZ29MemRmTS1ZeG5abzMxOE55ZURfSFZ3](https://photos.google.com/share/AF1QipMNEvMTNKBFGwQqlcSXACNM-NmdXJ6xuK593sL-bS1UizkUMp_rG4CEmQC3s-qTkg/photo/AF1QipMboUaNfiMy3C8EdFewPhKg2b74lkPRhJTDrMvm?key=VE4xbkxPZ29MemRmTS1ZeG5abzMxOE55ZURfSFZ3)

Course layouts also available on Udisc:  
<https://udisc.com/courses/rivers-edge-at-st-juliens-park-XADL/v2/layouts/37927>

There is also some footage of the course on Youtube, though bear in mind since each hole has between 2 and 3 possible pin positions, any given hole might play a bit differently than shown online. But for folks who haven't seen the course before, it will at least give you a sense of what the holes are like, even if the pin positions are different. All footage that I've seen is from the short tees, so bear that in mind as well.

**Course-Wide OB:** All painted lines, fences, roads, paved pathways, and rivers are OB. Typically beyond these features is also OB, so treat all painted lines, etc as 'painted lines and beyond is OB' unless specifically specified otherwise. Play normal OB rules unless the notes for the hole specify otherwise.

**Important note- Hole numbering:** Course hole number and tournament hole number will differ. For ease of flow from the warmup area, we are having players start on course hole 2. This means players will finish on course hole 1 as Tournament Hole 18, which makes for a more exciting finishing hole with more possible score separation than course hole 18. As such, 'Tournament Hole 1' will be 'Course hole 2', TH2 will be CH3, and so on. The hole breakdowns and descriptions below will be numbered based on Tournament order, and thus the order players will encounter them. Additionally, hole pars will be different in some cases from the regular tee signs. This is done on purpose; the pars listed on PDGA live scoring and the tournament Udisc layout take priority over any course tee sign during the tournament.

## For Saturday Divisions (All AMs except MA1 & FA1):

**Tournament Hole 1.** (CH2 -'B' pin on Udisc) - shorts: 270ft par 3/ longs: 300ft par 3

All rough beyond the painted lines on the left side of the fairway and deep of the basket is OB.  
The road to the right side of the fairway is also OB.

**Hole 2.** (CH3 -'A' pin on Udisc) - shorts: 297ft par 3/ longs: 342ft par 3

All painted long grass (and beyond) on the left side of the fairway is OB. On the right side of the fairway the skate park, road, and anything over the neighbour's fence is OB. Note that the long grass patch in front of the neighbour's fence on the right side is not OB.

**\*\*Please mind folks teeing off on the next hole when walking to the next teepad. Be safe when checking that the way is clear, and proceed only when the way is clear**

**Hole 3.** (CH4 -'C' pin on Udisc) - shorts: 427ft par 4/ longs: 599ft par 5

Water treatment plant's fence on the right side of the fairway is OB. After the berm, painted long grass and beyond on the right side and deep are OB.

**\*\*Please mind anyone walking down the path from the previous hole.**

**Hole 4.** 'A' pin on Udisc - shorts: 271ft par 3/ longs: 367ft par 3

All painted long grass and beyond is OB (left, right, and deep).

**Hole 5.** 'B' pin on Udisc - shorts: 320ft par 3/ longs: 342 ft par 3

Painted grass on left side is OB. Painted long grass and beyond on the right side are OB. Over the fence long is OB. Treed area along the ridge that the basket is on is NOT OB (and isn't painted). Drives which never cross in-bounds must either return to the point at which the disc entered OB, or re-tee with the standard OB stroke penalty. There is no drop zone on this hole.

**Hole 6.** 'A' pin on Udisc - shorts: 222ft par 3/ longs: 253ft par 3

All painted long grass & trees along the whole left side of the fairway are OB. Right side is not OB.

**Hole 7.** 'A' pin on Udisc - shorts: 246ft par 3/ longs: 262ft par 3

'Island' hole: Everywhere not on the marked C1- island plays as hazard (ie play it from where your disc lies with the standard hazard stroke penalty. Your disc must land on the marked island in order to avoid the hazard penalty). There is no drop zone for this hole for this tournament; so ignore the small sign that marks the usual drop zone for the course.

**Hole 8.** 'B' pin on Udisc - shorts: 340ft par 3/ longs: 474ft par 4

Short tee: All painted long grass (and beyond) on left, right, and deep is OB.

Long tee: as above, but also the first tree on the right side is a mando left. Must play to the left of the marked tree (ie down the intended fairway and not back through the previous fairway).

**\*\*After finishing this hole, please follow the leftmost path towards the parking lot. This will bring you between course holes 1 & 18, and crossing the lawnlike area towards the paved pedestrian pathway will bring you to Tournament Hole 9.**

**Hole 9.** 'C' ('beach') pin on Udisc - shorts: 419ft par 3/ longs: 537ft par 4

The marked rough on the right side along the walkway is OB. Walkway and beyond is OB. River is OB. The wooded left side is NOT OB unless you go deep enough to end up in the river.

**\*\*Please watch for pedestrians on the paved walkway and throw only when the way is clear.**

**Hole 10.** 'B' pin on Udisc - shorts: 602ft par 4/ longs: 704ft par 4

All long grass on the left side marked by painted line is OB. River is OB. On the right side of the fairway, all the painted rough is OB, as is the paved walkway and beyond to the right.

**Hole 11.** 'C' pin on Udisc - shorts: 296 ft par 3/ longs: 337ft par 3

Paved walkway to the right and beyond is OB.

**Hole 12.** 'A' pin on Udisc - shorts: 210ft par 3/ longs: 261ft par 3

Double Mando: straight down the fairway. Shots must pass between the two posts to have made the mando. All missed mando shots proceed to the drop zone in between the mando poles.

**\*\*POUND ace hole!\*\***

**Hole 13.** 'B' pin on Udisc - shorts: 241ft par 3/ longs: 322ft par 3

Over the fence on the left side is OB.

**Hole 14.** 'A' pin on Udisc - shorts: 203ft par 3/ longs: 279ft par 3

No OB. Beware that immediately after the basket there is a sharp drop off.

**Hole 15.** 'C' pin on Udisc - shorts: 438ft par 4/ longs: 492 ft par 4

Mandatory route left (the whole tilted tree with the sign on it is the mando). If mando is missed, proceed to drop zone that's directly underneath the mando sign. Paved walkway deep and beyond is OB. If your disc lands in the wood pile on the right side of the fairway, you may take optional relief back along the line of play to the nearest point you have safe footing.

**Hole 16.** 'B' pin on Udisc - shorts: 330ft par 3/ longs: 404ft par 4

Painted line past the trees deep of the pin is OB (ie where the disc would cross into course hole 9's fairway, deep of the basket).

**Hole 17.** 'B' pin on Udisc - shorts: 188ft par 3/ longs: 223ft par 3

Paved walkway and beyond (deep of the basket) is OB.

**Hole 18:** 'C' pin on Udisc - shorts: 430ft par 4/ longs: 482 ft par 4

All painted lines and beyond are OB. For this hole, that means all marked long grass and treed areas on the left, right, and deep sides of the basket play as normal OB. The road on the right side of the fairway is also OB. Note that the clump of bushes in the middle of the fairway is NOT OB.

## For Sunday Divisions (all Pros plus MA1/FA1):

**Tournament Hole 1.** (CH2 -'B' pin on Udisc) - shorts: 270ft par 3/ longs: 300ft par 3

All rough beyond the painted lines on the left side of the fairway and deep of the basket is OB. The road to the right side of the fairway is also OB.

**Hole 2.** (CH3 -'A' pin on Udisc) - shorts: 297ft par 3/ longs: 342ft par 3

All painted long grass (and beyond) on the left side of the fairway is OB. On the right side of the fairway the skate park, road, and anything over the neighbour's fence is OB. Note that the long grass patch in front of the neighbour's fence on the right side is not OB.

**\*\*Please mind folks teeing off on the next hole when walking to the next teepad. Be safe when checking that the way is clear, and proceed only when the way is clear**

**Hole 3.** (CH4 -'C' pin on Udisc) - shorts: 427ft par 4/ longs: 599ft par 5

Water treatment plant's fence on the right side of the fairway is OB. After the berm, painted long grass and beyond on the right side and deep are OB.

**\*\*Please mind anyone walking down the path from the previous hole.**

**Hole 4.** 'A' pin on Udisc - shorts: 271ft par 3/ longs: 367ft par 3

All painted long grass and beyond is OB (left, right, and deep).

**Hole 5.** 'B' pin on Udisc - shorts: 320ft par 3/ longs: 342 ft par 3

Painted grass on left side is OB. Painted long grass and beyond on the right side are OB. Over the fence long is OB. Treed area along the ridge that the basket is on is NOT OB (and isn't painted). Drives which never cross in-bounds must either return to the point at which the disc entered OB, or re-tee with the standard OB stroke penalty. There is no drop zone on this hole.

**Hole 6.** 'A' pin on Udisc - shorts: 222ft par 3/ longs: 253ft par 3

All painted long grass & trees along the whole left side of the fairway are OB. Right side is not OB.

**Hole 7.** 'A' pin on Udisc - shorts: 246ft par 3/ longs: 262ft par 3

'Island' hole: Everywhere not on the marked C1- island plays as hazard (ie play it from where your disc lies with the standard hazard stroke penalty. Your disc must land on the marked island

in order to avoid the hazard penalty). There is no drop zone for this hole for this tournament; so ignore the small sign that marks the usual drop zone for the course.

**Hole 8.** 'B' pin on Udisc - shorts: 340ft par 3/ longs: 474ft par 4

Short tee: All painted long grass (and beyond) on left, right, and deep is OB.

Long tee: as above, but also the first tree on the right side is a mando left. Must play to the left of the marked tree (ie down the intended fairway and not back through the previous fairway).

**\*\*After finishing this hole, please follow the leftmost path towards the parking lot. This will bring you between course holes 1 & 18, and crossing the lawnlike area towards the paved pedestrian pathway will bring you to Tournament Hole 9.**

**Hole 9.** 'C' ('beach') pin on Udisc - shorts: 419ft par 3/ longs: 537ft par 4

The marked rough on the right side along the walkway is OB. Walkway and beyond is OB. River is OB. The wooded left side is NOT OB unless you go deep enough to end up in the river.

**\*\*Please watch for pedestrians on the paved walkway and throw only when the way is clear.**

**Hole 10.** Short tees play to 'B' pin on Udisc (602ft par 4). Long tees play 'River's Edge', from 11 long tees' to 'C' pin on Udisc (1147ft par 5)

Short tee: All long grass on the left side marked by painted line is OB. River is OB. On the right side of the fairway, all the painted rough is OB, as is the paved walkway and beyond to the right.

Long tee: As above, but the patch of rough between hole 19's tee and the paved walkway is NOT OB.

**\*\* Once you're playing along hole 19's fairway, the paved pedestrian walkway is right next to the field of play. This walkway can be busy in nice weather. **Please** watch for pedestrians and cyclists along the paved walkway and throw only when the way is clear\*\***

**Hole 11.** 'C' pin on Udisc - shorts: 296 ft par 3/ longs: 337ft par 3

Paved walkway to the right and beyond is OB.

**Hole 12.** 'A' pin on Udisc - shorts: 210ft par 3/ longs: 261ft par 3

Double Mando: straight down the fairway. Shots must pass between the two posts to have made the mando. All missed mando shots proceed to the drop zone in between the mando poles.

**\*\*POUND ace hole!\*\***

**Hole 13.** 'B' pin on Udisc - shorts: 241ft par 3/ longs: 322ft par 3

Over the fence on the left side is OB.

**Hole 14.** 'A' pin on Udisc - shorts: 203ft par 3/ longs: 279ft par 3

No OB. Beware that immediately after the basket there is a sharp drop off.

**Hole 15.** 'C' pin on Udisc - shorts: 438ft par 4/ longs: 492 ft par 4

Mandatory route left (the whole tilted tree is the mando). If mando is missed, proceed to drop zone that's directly underneath the mando sign. Paved walkway deep and beyond is OB. If your disc lands in the wood pile on the right side of the fairway, you may take optional relief back along the line of play to the nearest point you have safe footing.

**Hole 16.** 'B' pin on Udisc - shorts: 330ft par 3/ longs: 404ft par 4

Painted line past the trees deep of the pin is OB (ie where the disc would cross into course hole 9's fairway, deep of the basket).

**Hole 17.** 'A' pin on Udisc (leftmost) - shorts: 233ft par 3/ longs: 262ft par 3

Paved walkway and beyond (deep of the basket) is OB. On the left side of the basket (by the pine trees and bench), there is also a painted line that separates this hole's fairway from the tee area of the next hole. Anything past that painted line is also OB. Given the potential risk of throwing/skipping into folks teeing off on Tournament Hole 18 (Course hole 1), please throw only when the way is clear and ensure anyone on that tee has eyes open for errant throws.

**\*\* Important \*\*** - There is a broken and leaning tree on this hole that is a big safety concern and could fall any time. We will have flags out denoting its fall area, and players must take mandatory relief out of this area if they land in it.

**Hole 18:** 'C' pin on Udisc - shorts: 430ft par 4/ longs: 482 ft par 4

All painted lines and beyond are OB. For this hole, that means all marked long grass and treed areas on the left, right, and deep sides of the basket play as normal OB. The road on the right side of the fairway is also OB. Note that the clump of bushes in the middle of the fairway is NOT OB.

**\*Note \*** - when waiting to tee off, please stay towards the parking lot, and keep an eye out for discs coming from the previous hole. Safety first.





**PDGA<sup>®</sup>**  
**CANADA**