

Barboursville City Park - Barboursville City - Long Tees (Pool A)

General Notes

OB lines have been painted/Staked. In lake OB. Island on Holes 5, 9, 11 and 12 with Marked Drop Zones. Marked Hazard Bunker on Hole 8, Mando Right on Hole 3, Double Mando on Hole 5, and Mando Left on Hole 18A. Hole 12 all Pools will play from the Same Temp Tee by the Swing. 2 new holes after 16. (DO NOT play from old 17s Tee box) Asphalt Path plays as a River OB. In any pavilion, playground, court (or any fence), or Asphalt Road is OB.

Layout Details

Hole	Tee	Par	Feet	Notes
------	-----	-----	------	-------

1	Long	3	300	Beyond Painted line/Stakes is OB. Walking path is in bounds.
---	------	---	-----	--

2	Long	3	349	Beyond Stakes is OB.
---	------	---	-----	----------------------

3	Long	3	296	Mando Right: If missed, proceed to Drop Zone. Beyond stakes is OB.
---	------	---	-----	--

4	Long	3	308	Beyond Painted line/Stakes is OB.
---	------	---	-----	-----------------------------------

5	Long	3	143	Double Mando: If missed, proceed to Drop Zone. This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Subsequent Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
---	------	---	-----	--

6	Long	3	203	Beyond Painted line/Stakes is OB.
---	------	---	-----	-----------------------------------

7	Long	3	340	Beyond Stakes is OB.
---	------	---	-----	----------------------

8	Long	3	285	Marked Hazard Bunker short of green. If disc comes to rest in Hazard, play as it lies with a Stroke Penalty. Beyond stakes is OB.
---	------	---	-----	---

9	Long	3	235	This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
---	------	---	-----	---

10	Long	3	362	Beyond Stakes is OB.
----	------	---	-----	----------------------

11	Long	3	333	This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
----	------	---	-----	---

12	Temp Tee	3	180	Temp tee next to swing behind 11s tee. All Pools use same Tee. This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee,
----	----------	---	-----	---

				proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
13	Long	3	315	
14	Long	3	319	
15	Short	3	160	ALL POOLS PLAY FROM SHORT TEE
16	Long	3	298	
17A	Long Temp Tee	5	855	DO NOT play from old 17s Tee. Long Tee shares normal Hole 18 Long Tee. Beyond Painted line/Stakes is OB (Gravel Road, Tall grass, and long of basket)
18A	Long Temp Tee	4	630	Long Temp Tee from Asphalt Path. Mando Left: If missed, proceed to Drop Zone. Beyond Painted line is OB (Left of Gravel Road) Asphalt Path plays as a River OB meaning if disc comes to rest on Asphalt, you incur a stroke penalty and play it from last in bounds. In any pavilion, playground, court (or any fence), or Asphalt Main Road (and beyond) is OB.
18	Long	4	489	This tee will be shared with 17A. Asphalt Path plays as a River OB meaning if disc comes to rest on Asphalt, you incur a stroke penalty and play it from last in bounds. Beyond Painted line is OB. In any pavilion, playground, court (or any fence) is OB. (Gravel Road on left side of hole is in bounds)