

Barboursville City Park - Barboursville City - Short Tees (Pool D)

General Notes

OB lines have been painted/staked. In lake OB. Island on Holes 5, 9, 11 and 12 with Marked Drop Zones. Marked Hazard Bunker on Hole 8, Mando Right on Hole 3, and Mando Left on Hole 18A. Hole 12 both Pools will play from the Same Temp Tee by the Swing. 2 new holes after 16. (DO NOT play from old 17s Tee box) Asphalt Path plays as a River OB. In any pavilion, playground, court (or any fence), or Asphalt Road is OB.

Layout Details

Hole	Tee	Par	Feet	Notes
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1	Short	3	255	Beyond Painted line/stakes is OB. Path is in bounds.
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2	Short	3	245	Beyond stakes is OB.
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3	Short	3	294	Mando Right: If missed, proceed to Drop Zone. Beyond stakes is OB.
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4	Short	3	228	Beyond painted line/stakes is OB.
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5	Short	3	130	This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
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6	Short	3	174	Beyond painted line/stakes is OB.
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7	Short	3	318	Beyond stakes is OB.
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8	Short	3	237	Marked Hazard Bunker short of green. If disc comes to rest in Hazard, play as it lies with a Stroke penalty. Beyond stakes is OB.
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9	Short	3	211	This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
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10	Short	3	296	Beyond stakes is OB.
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11	Short	3	255	This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark last in bounds and incur a penalty stroke.
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12	Temp Tee	3	180	Temp tee next to swing behind 11s tee. Both Pools use same Tee. This hole is an Island. Disc must come to rest in Island from Tee. If Island is missed from Tee, proceed to Drop Zone. Standard OB rules apply on Second Shot. If disc is outside of Island on second shot, mark
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				last in bounds and incur a penalty stroke.
13	Temp	3	125	DO NOT PLAY SHORT TEE*** Temp tee up on the flat left of the basket.
14	Short	3	245	
15	Short	3	185	
16	Short	3	239	
17A	Short Temp Tee	4	390	DO NOT play from old 17s Tee. Short Temp Tee. Beyond Painted line/stakes is OB (Gravel Road, Tall grass, and long of basket)
18A	Short Temp Tee	4	400	Short Temp Tee from Asphalt Path. Mando Left: If missed, proceed to Drop Zone. Beyond Painted line is OB (Left of Gravel Road) Asphalt Path plays as a River OB meaning if disc comes to rest on Asphalt, you incur a stroke penalty and play it from last in bounds. In any pavilion, playground, court (or any fence), or Asphalt Main Road (or beyond) is OB.
18	Short	3	322	Asphalt Path plays as a River OB meaning if disc comes to rest on Asphalt, you incur a stroke penalty and play it from last in bounds. Beyond Painted line is OB. In any pavilion, playground, court (or any fence) is OB. (Gravel Road on left side of hole is in bounds)