

Valley Park Disc Golf Course - Valley Shorts

Layout Details

Hole Tee Par Feet Notes

1	Short	3	242	OB on or across road or in pavilion. OB over fence. Pond is OB. From Shorts, if shot lands in Pond, proceed to marked drop zone. (Paths are in bounds)
2	Short	4	537	OB in or over any fence. OB over road on Right. OB on or across Path left. OB Staked along creek line and around basket up to the fence line. Double Mando - If missed proceed to drop zone. Up to 2 Meters relief on any barbed wire fence.
3	Short	4	206	OB staked left in rough. OB over fence. Up to 2 Meters relief on any barbed wire fence.
4	Short	3	166	OB over fence. OB long Staked.
5	Short	3	222	OB left of stakes and beyond Path long.
6	Short	3	265	OB right of Hole 5 and fence long.
7	Short	4	370	Over fence right OB. Mando Right, if missed proceed to drop zone. (Path is not OB)
8	Short	3	190	OB on or across path right.
9	Short	3	209	OB stakes across creek on Hole 5 long of basket.
10	Short	3	220	OB stakes across the creek on Hole 11.
11	Short	3	216	From the Tee, if disc does not at any point cross creek in bounds, proceed to the marked drop zone. OB is staked and on or across Path. (If disc crosses in bounds and then lands OB, you may take penalty shot last in bounds or use the drop zone)
12	Short	3	290	There is a Mando Left if missed, proceed to the DZ. OB is defined by Stakes (There is an area in the middle late in the fairway that is OB for safety reasons. The peninsula on the right across the bridge is OB as well). On or across path long of basket OB.
13	Short	3	175	This hole plays as an Island. For Short tee, if disc lands outside of island, proceed to the marked drop zone. Once established in the island, if disc goes out of bounds, you take it last in bounds.
14	Short	4	475	Mando left, if missed proceed to the drop zone. Over or inside any fence is OB. Pond is OB (if disc is touch any part of land, then it is safe).
15	Short	3	171	Mando Right, if missed you must retee. This hole is an Island. Any disc that is outside of the island, plays

as a Hazard. Play the shot where it lies with Penalty. If any part of the disc is touching the wood outline, you are safe. If disc goes in Soccer field, play the disc where it crossed the fence with penalty. (Do not play lie from Soccer field. Also, you may NOT get 1 meter relief on island border)

16	Short	3	229	Triple Mando, must go through the wood structure. Proceed to drop zone if missed. OB is on or across Left Walking path, long of basket, and gravel road right. (OB on right side of Wood or across, if you are touching grass left of the wood, you are safe)
17	Short	3	258	On or across parking lot is OB. (If you are touching grass left of wood, you are safe.). Walking paths and beyond are OB.
18	Short	4	479	Mandatory Left, if missed proceed to the Drop Zone. Walking Paths are NOT OB.