AM					
<u>Hole</u>	<u>Tee</u>	<u>Target</u>	<u>Par</u>	<u>Length</u>	<u>Notes</u>
1	1 left	1 long	4	423	White line on road and beyond ob, water ob, Original 4's log island ob
2	Temp bay	Temp bay	4	360	Mando Right, dz, marked line ob, including parking lot
3	Temp bay	Temp bay	3	269	Island hole, big island for Ams, smaller island for Pros, DZ at small island for all ob shots
4	Temp bay	Temp bay	4	415	Double mando, dz, marked line/white line on road ob
5	Temp bay	Temp bay	3	285	Marked line/white line on road ob, island for Pro layout only
6	Temp CG	Temp CG	3	323	Mando right, dz
7	Temp CG	Temp CG	3	260	Island hole, dz
8	Temp CG	Temp CG	3	277	Path and beyond ob
9	Temp CG	Temp CG	3	388	Path/marked line and beyond ob
10	Temp CG	Temp CG	3	386	Mando right, dz, path/marked line and beyond ob, rose garden ob
11	Temp CG	Temp CG	4	411	Railroad ties/marked line and beyond ob
12	Temp CG	Temp CG	3	334	No restrictions on this hole, 1 meter relief from building, watch your footing
13	Temp CG	Temp CG	4	485	2 meter relief from barbed wire, watch your footing
14	5	5long/left	4	484	No restrictions
15	4	4 short	3	288	Both islands safe, before path safe, ob as hazard
16	2	14 left	4	450	Path ob
17	9 short	9	3	321	Path ob, marked line and beyond ob
18	10	13 Right	4	367	Before path - left of line ob, after path - right of line ob, path ob, dz for ob drives
19	11 Short	11	3	252	Double mando, dz at missed tree
20	12	13 Left	4	541	Mando left, dz, then double mando, dz, path ob, marked line and beyond ob
21	15 Right	16 left	4	541	Over fence ob, path and beyond ob, water and beyond ob
22	Temp Field	Temp Field	3	369	Railroad ties/path and beyond ob
23	Temp Bay	Temp Bay	4	518	Path and before/left of path ob, dz if never crossed in, mando left, dz, white line on road ob
24	Temp Field	Temp Field	4	440	Railroad ties and beyond ob, double mando, dz, path and beyond ob
25	17	17	3	256	Parking lot ob (white paint line and curb)
26	18 Short	18 Long	3	421	Mando left, dz, railroad ties ob, water casual
27	Temp Bay	Temp Bay	4	460	Marked line/white line on road and beyond ob