Heritage Park - Pro, MA1, MA2, MPO, MP40, MP50

Layout Details

Hole	Tee	Target	Par	Feet	Notes
1			3	235	over fence is OB. On or over path is OB
2			3	220	Must make mando. If missed mando proceed to marked drop zone. OB is on or over pavement
3			3	190	OB is over the fence
4	Long	Long	4	422	OB is over the fence or on or over walking trail. Play Long tee pad. Play the long basket.
5			3	275	Must make mando. If missed mando proceed to marked drop zone. OB is on or over pavement and over the fence
6		Long	3	450	Play to Long pin OB sidewalk and beyond. OB is in or over right of creek and the creek behind the basket
7		Long	3	340	Play the Long basket. OB sidewalk and beyond on both sides/ Water is casual
8		Long	3	408	Play the long basket. OB sidewalk and beyond/ OB is surrounded by water and over
9			3	185	OB is surrounded by water and over $\!\!\!/$ OB on or under pavilion on left
10		Long	4	487	Play the Long Basket. OB is on or over sidewalk. OB is surrounded by water and over
11			3	256	OB path/ OB surrounded by water
12		Long	4	467	Play to Long pin. OB surrounded by water
13			3	233	OB is on or over the pavement and on or over road.
14		Long	3	305	Play to the long basket. OB is on or over sidewalk or on or over road. Creek is casual
15			3	190	OB Path and beyond. Must make the L. If your disc is in or over the culvert it is OB. If you do not cross the culvert on your drive then retee.
16			3	150	Must make the island. It is marked by painted line and the concrete Proceed to drop zone if you miss the island. If your disc does not touch or cross the island from drop zone then re throw with a 1 stroke penalty. If your discs goes on or over the Island then mark your disc as OB and play where it last crossed with a penalty.
D			3	450	OB is path and beyond pass the basket
17			3	170	OB path and beyond. Play rule of verticality if under the stage.
18			3	180	OB path and beyond