

HOLE

1

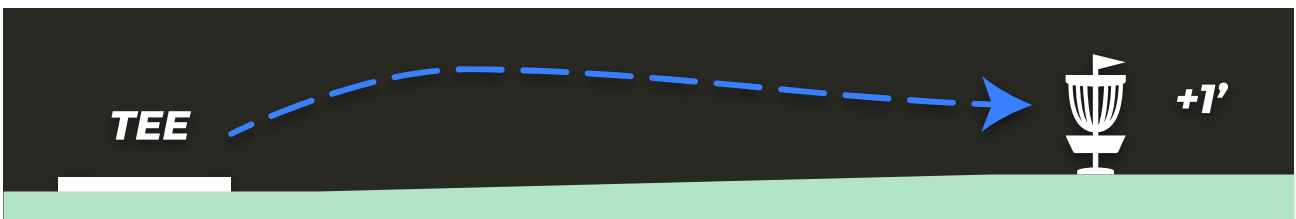
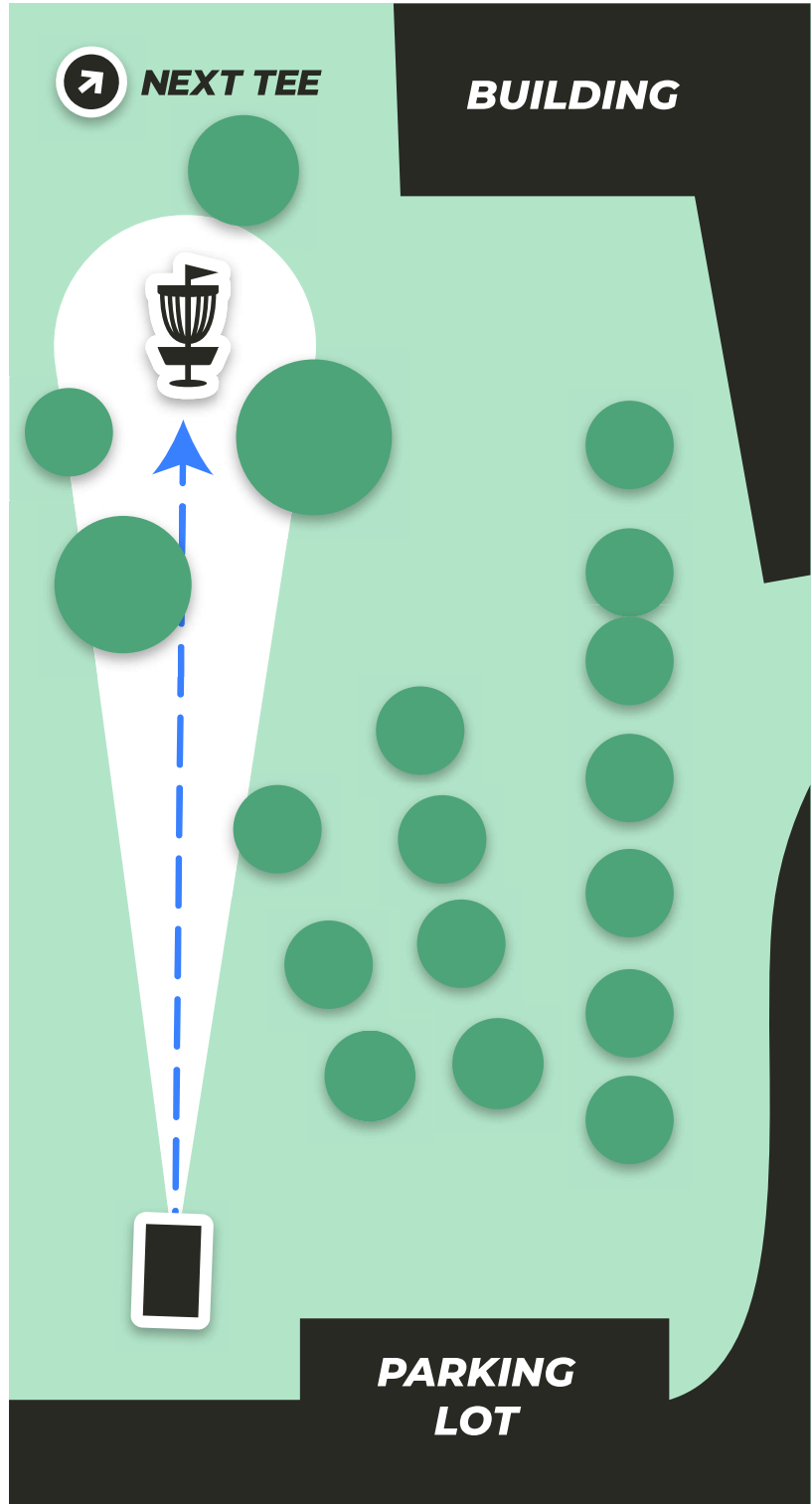
PAR 3

185'

HOLE NOTES

OUT OF BOUNDS

NONE



HOLE

2

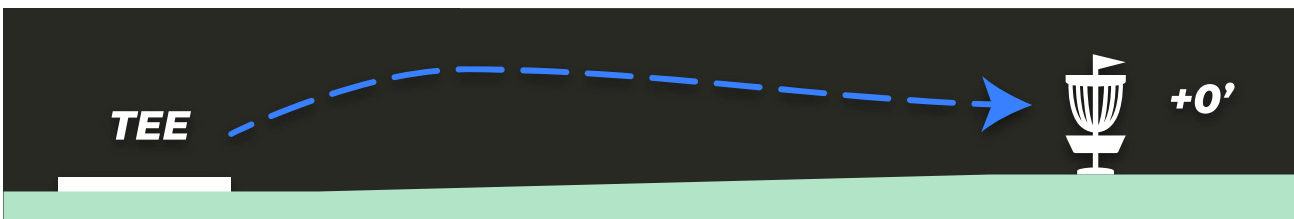
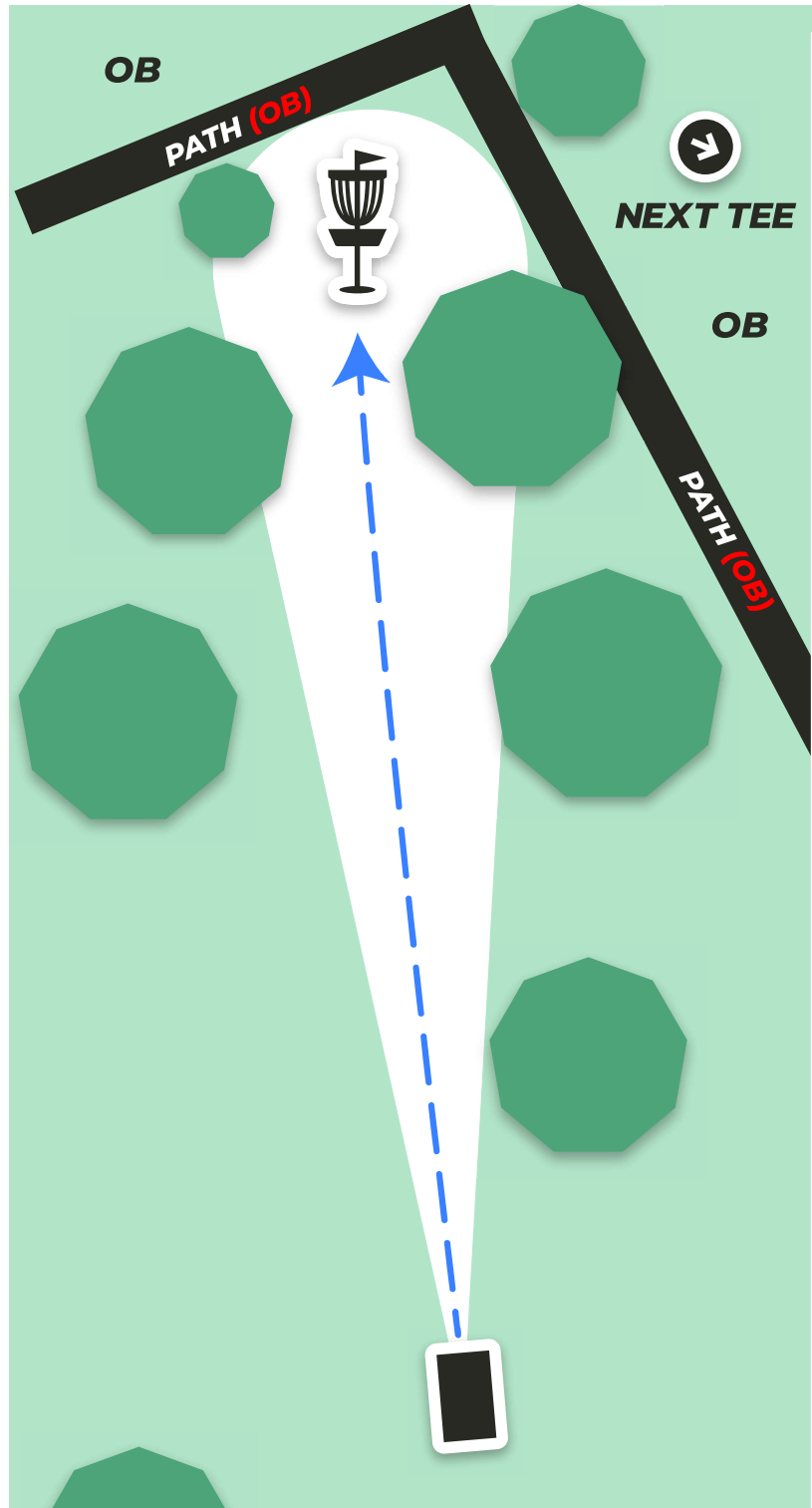
PAR 3

220'

OUT OF BOUNDS

On-and-over path to the left, right, and long of the basket.

If you throw out-of-bounds, mark your lie where the disc last crossed in-bounds and add a 1-throw penalty.



HOLE

3

PAR 3

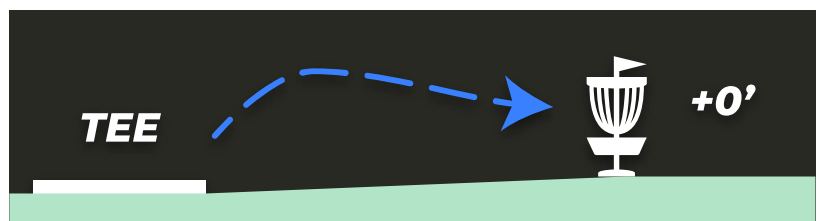
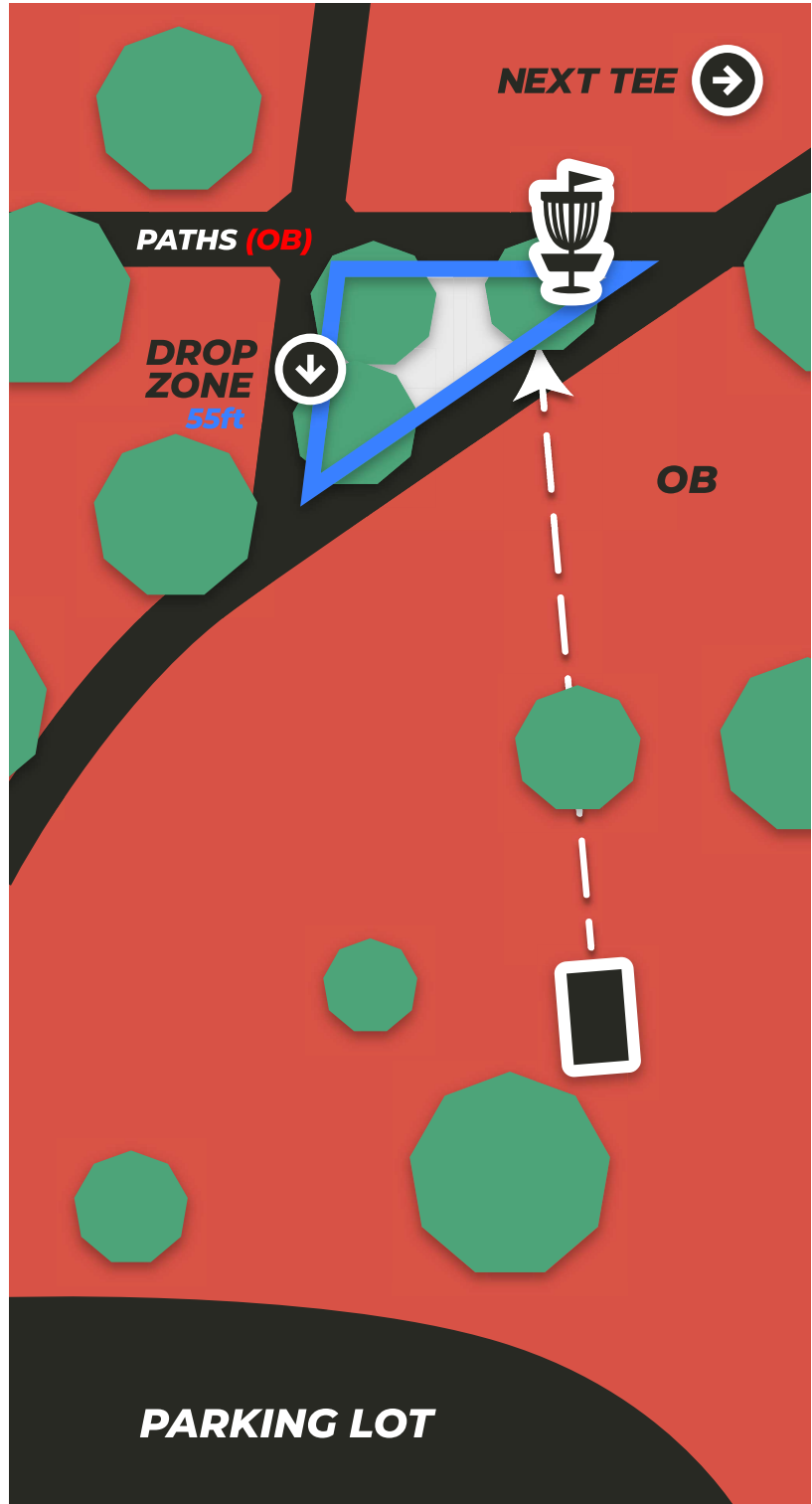
187'

Island Green

The Island is the patch of grass the basket sits on (enclosed by pathways). Only the grass inside the walking pathways is in-bounds.

All tee shots that miss the Island proceed to the Drop Zone (slab of cement marked on the left side of the island) with a 1-throw penalty. When throwing from the Drop Zone, both feet must be on the slab at the beginning of the throwing motion.

Succeeding throws that land out-of-bounds result in a 1-throw penalty. Proceed to throw from where the disc last crossed in-bounds.



HOLE

4

PAR 4

450'

OUT OF BOUNDS

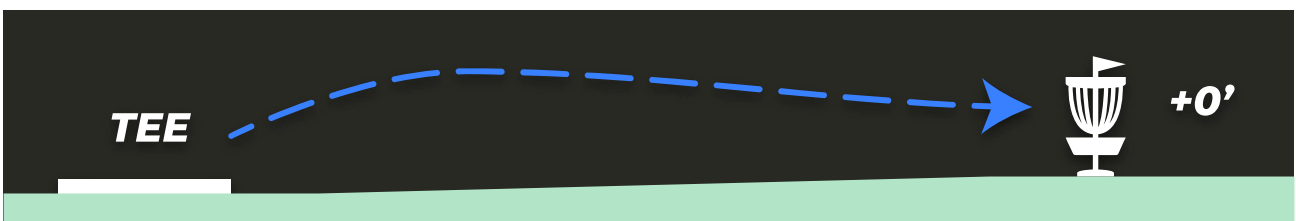
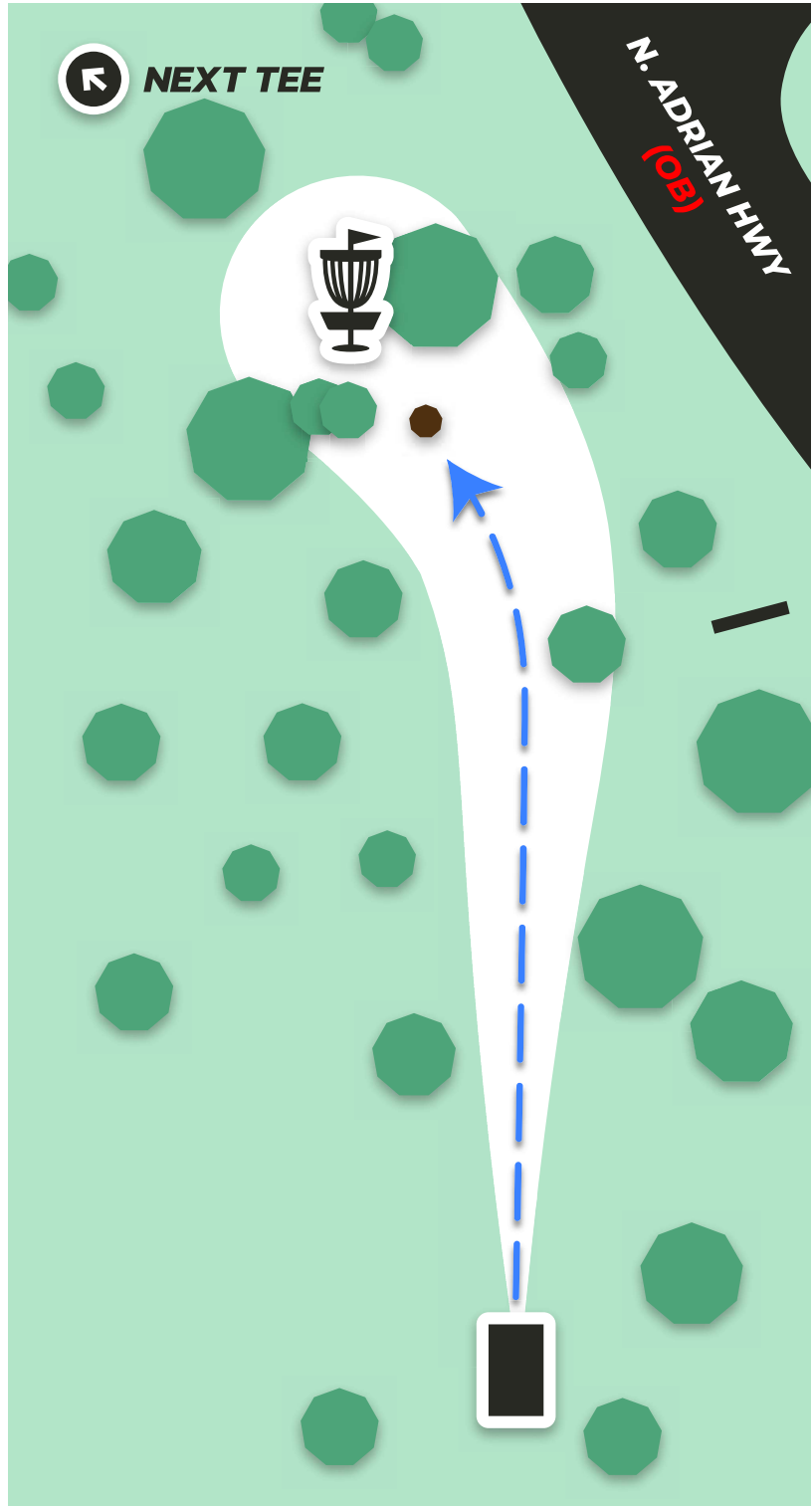
On-and-over the road. The curb is considered part of the road.

On-and-over the parking lot.

If you throw out-of-bounds, mark your lie where the disc last crossed in-bounds and add a 1-throw penalty.

NO MANDO

DO NOT use the mando. This mando is only used for the Blue Tee.



HOLE

5

PAR 5

677'

OUT OF BOUNDS

On-and-over the road. The curb is considered part of the road.

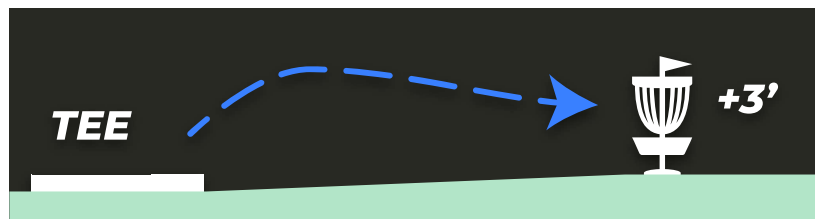
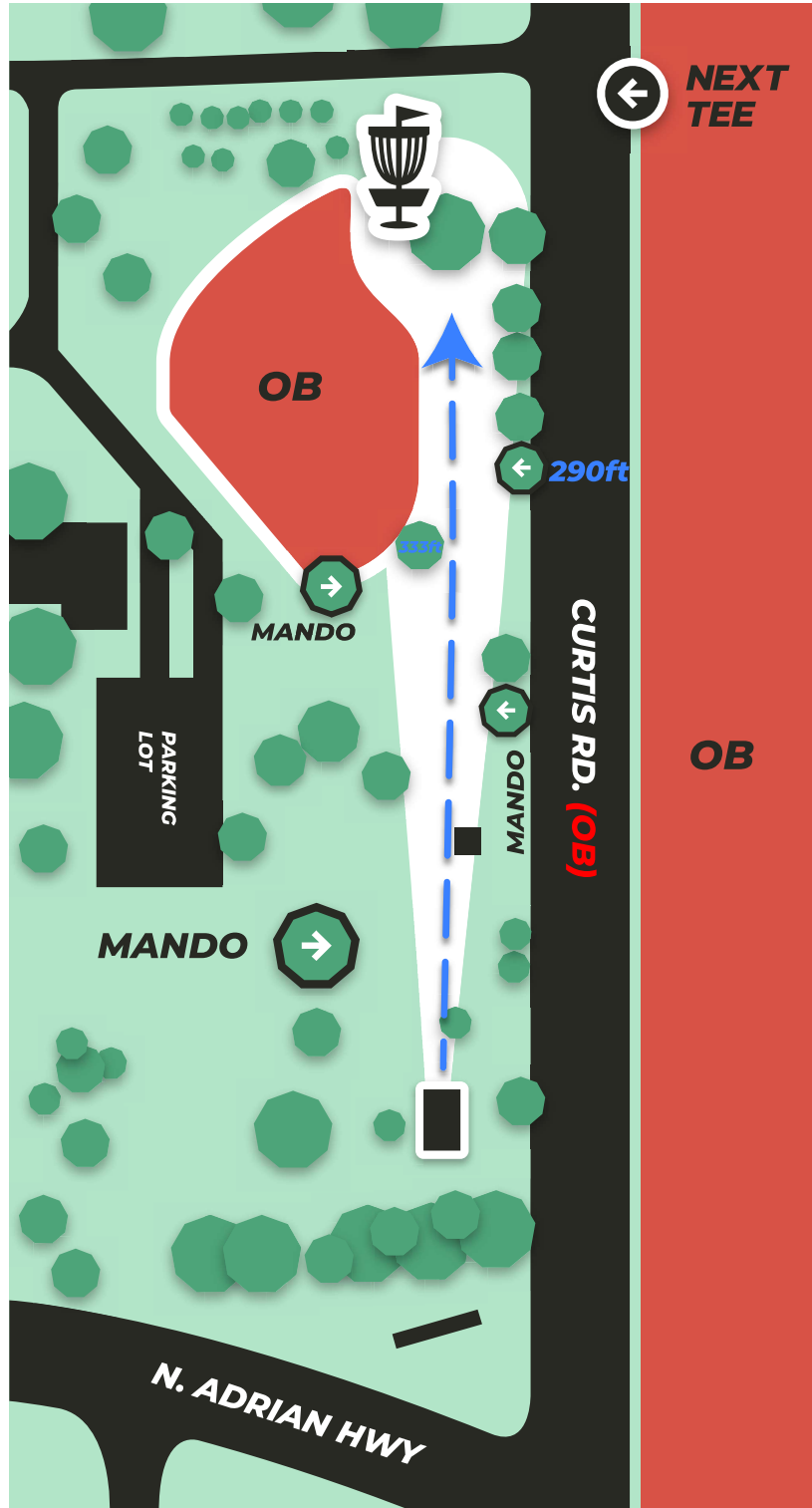
ANY THROW THAT LANDS OUT-OF-BOUNDS MUST BE RETHROWN FROM THE PREVIOUS LIE WITH A 1-THROW PENALTY ADDED.

The imaginary lines formed by connecting the points of the adjacent Marking Posts by their inner-most edge define Out-of-Bounds which is on the left side. Use paint/sting if marked.

Part of disc must be to the right of the imaginary line to be considered in-bounds. The line is out of bounds. Benefit of doubt goes to the player.

EXAMPLE: Bob throws his tee shot OB. Bob re-tees, now throwing his 3rd throw.

INFINITE MANDOS (MULTIPLE)



HOLE

6

PAR 3

160'

OUT OF BOUNDS

On-and-over the drive right and long, and parking lot. The curb is considered part of the drive.

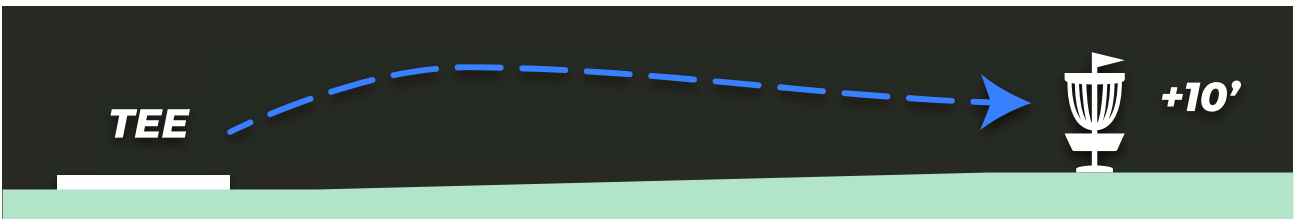
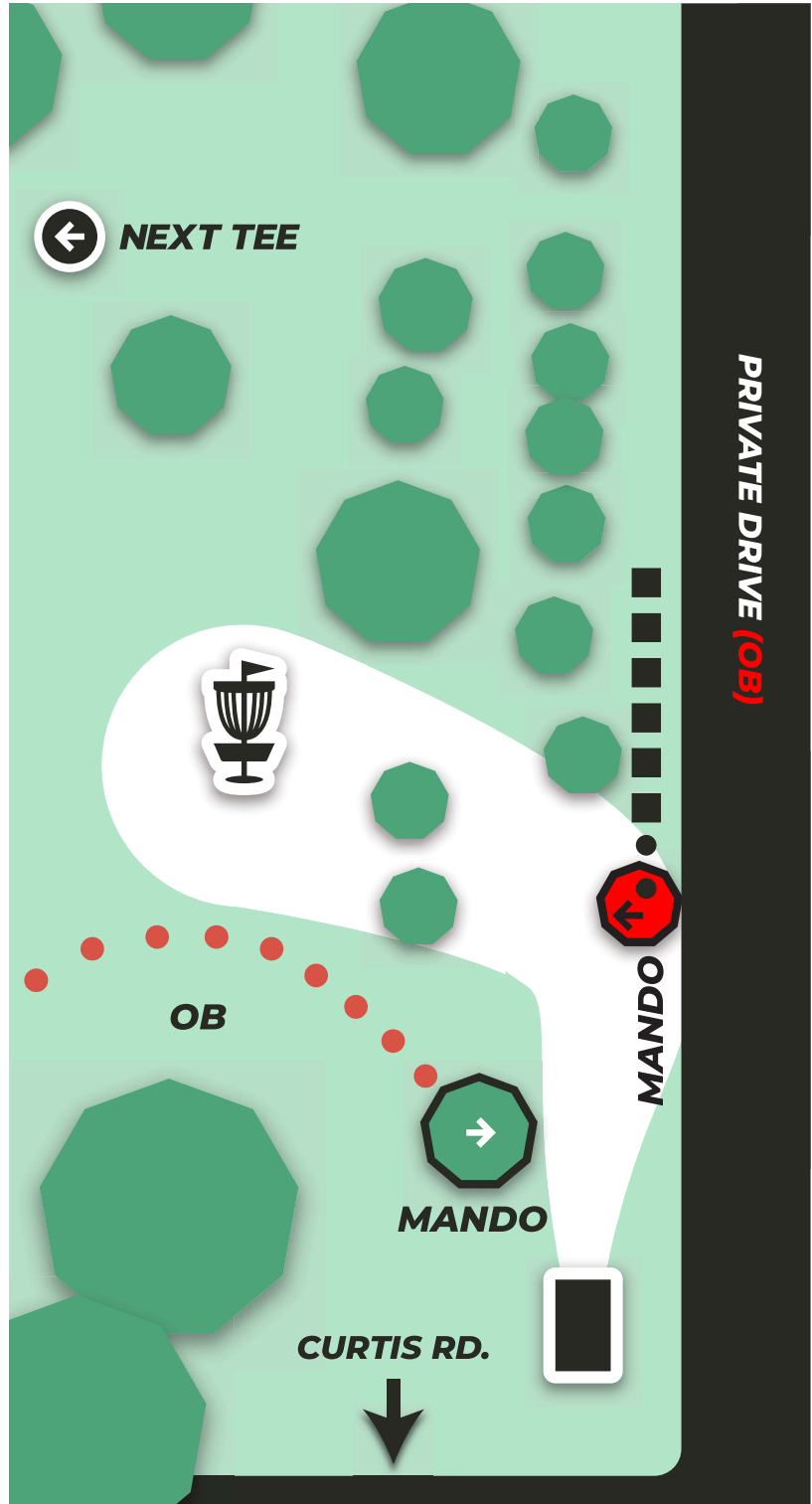
On-and-over the staked line that divides Holes 5 & 6.

INFINITE MANDO (Last mandatory)

Infinite Mandatory right is at the marked tree. There is also Out-of-Bounds long of the basket (shares the line with hole 5 OB)

OTHER MANDOS

Hint: This tee shot was designed with rollers in mind.



HOLE

7

PAR 4

406'

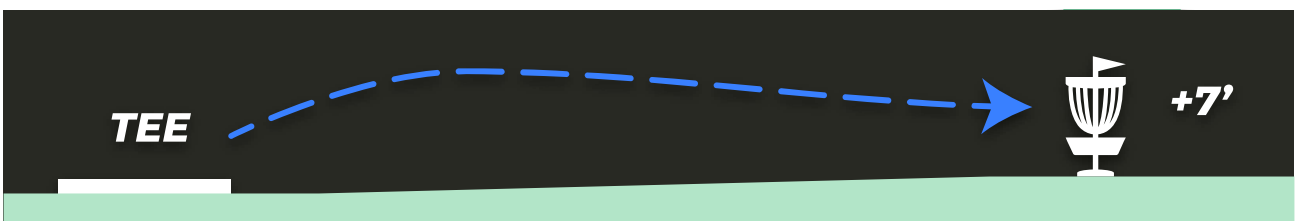
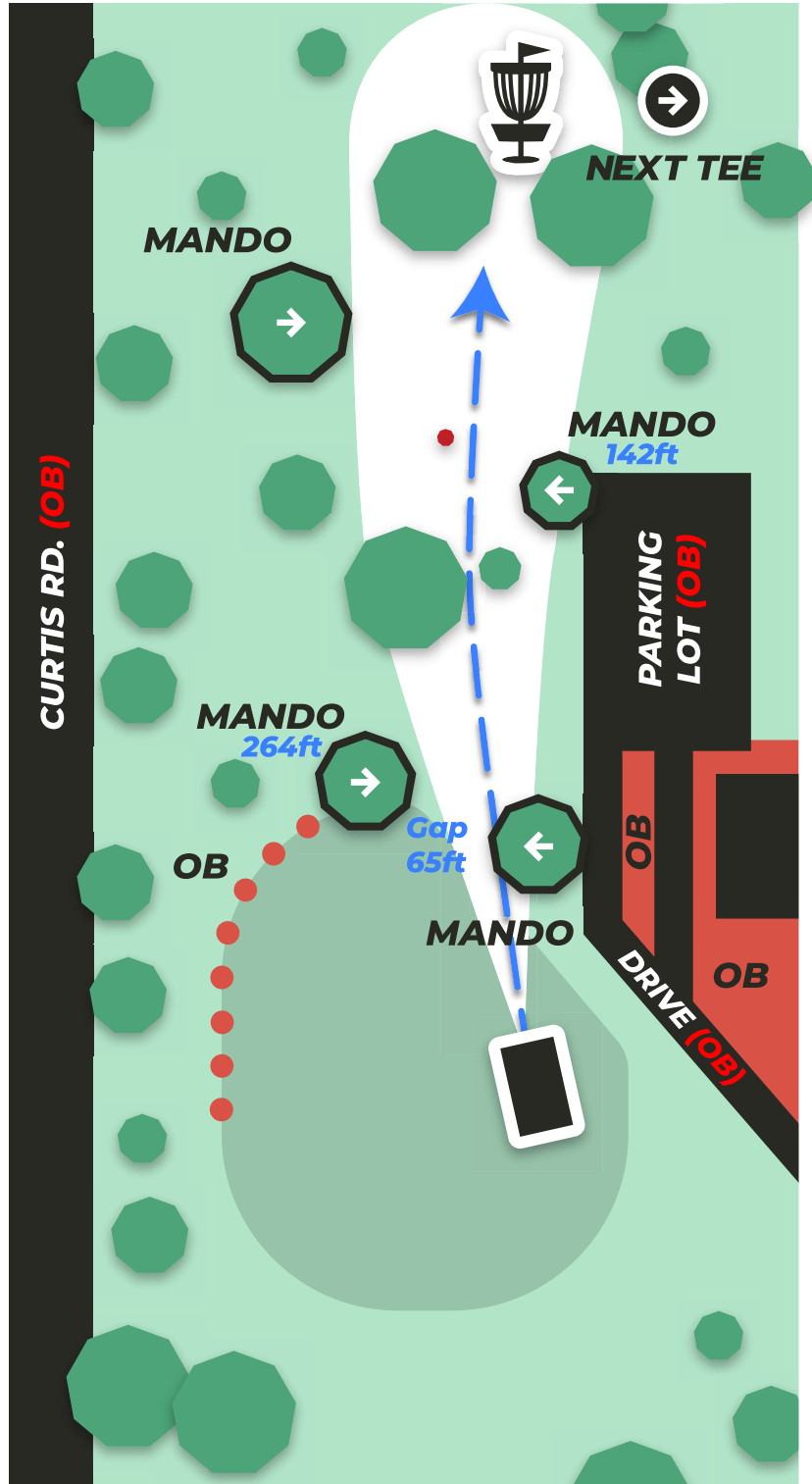
OUT OF BOUNDS

*On-and-over the road.
On-and-over the private drive.
On the parking lot or walking paths.*

On-and-over the staked line that divides Holes 7 & 5. This precedes the first mando on the left side of the fairway.

INFINITE MANDATORIES

If a mandatory is missed the player must play back around the infinite mandatory OR rethrow from the previous lie with a 1-throw penalty added.



HOLE

8

PAR 3

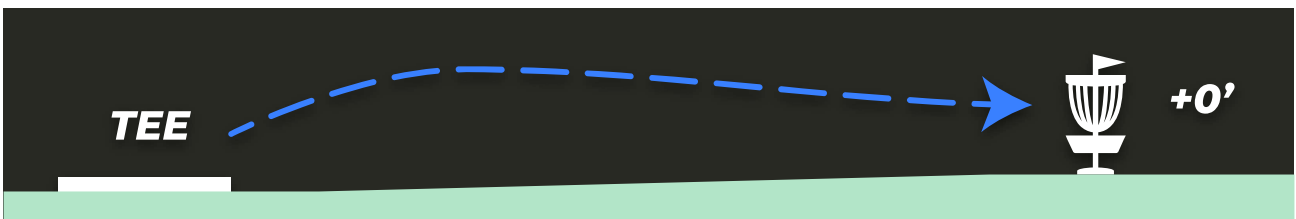
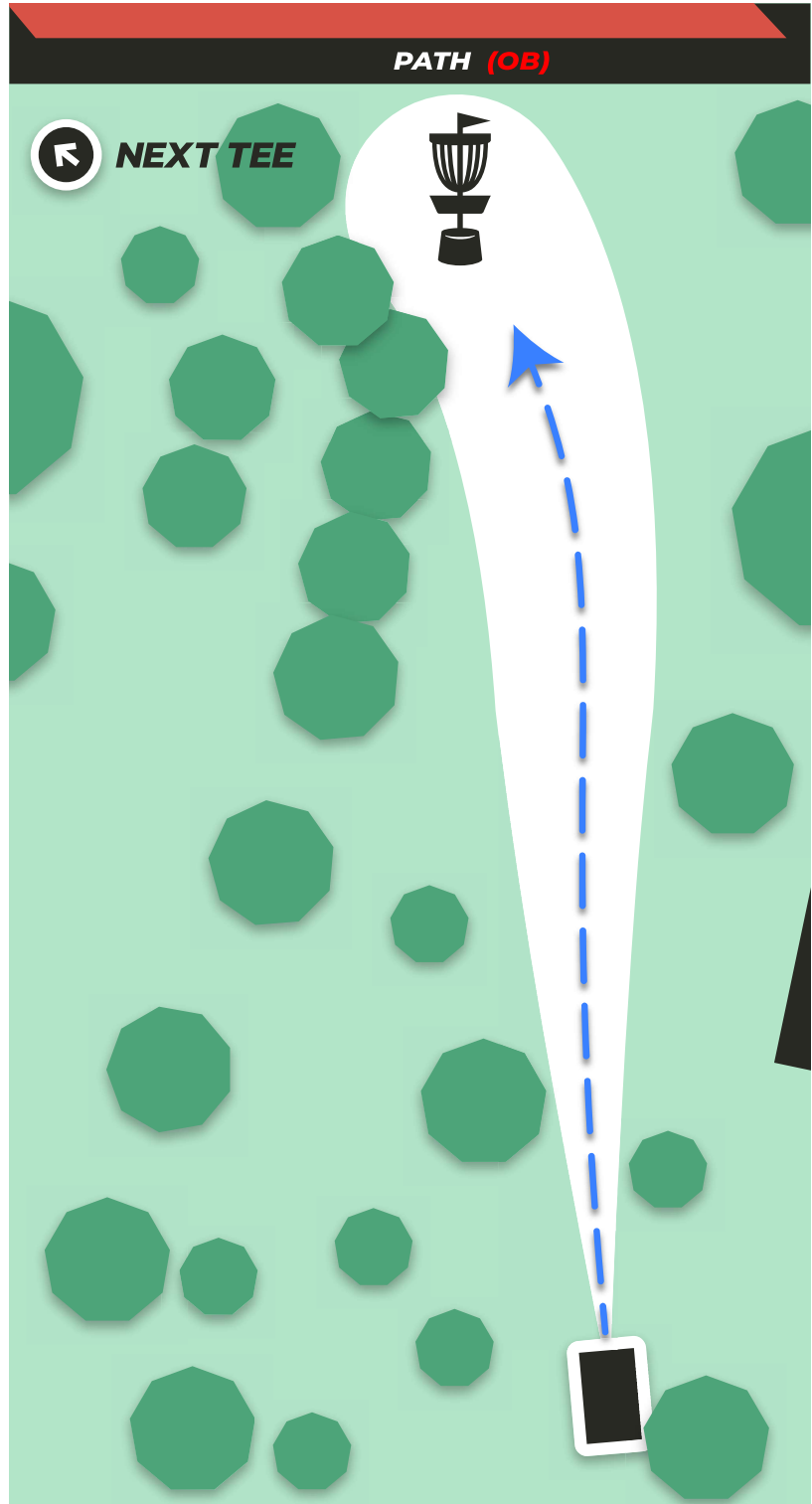
345'

OUT OF BOUNDS

On-and-over walking paths.

INFINITE MANDATORIES

If a mandatory is missed the player must play back around the infinite mandatory OR rethrow from the previous lie with a 1-throw penalty added.



HOLE

9

PAR 4

455'

OUT OF BOUNDS

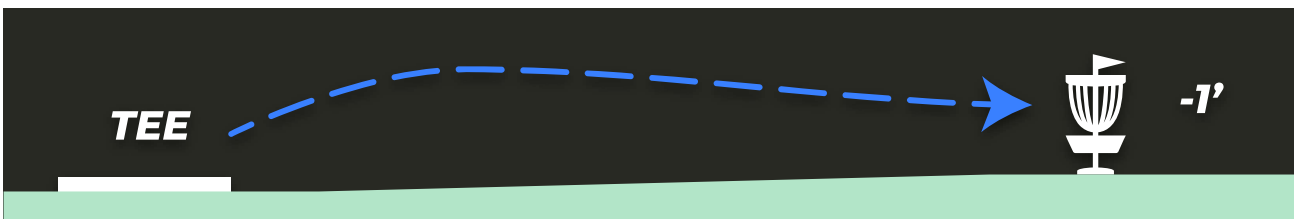
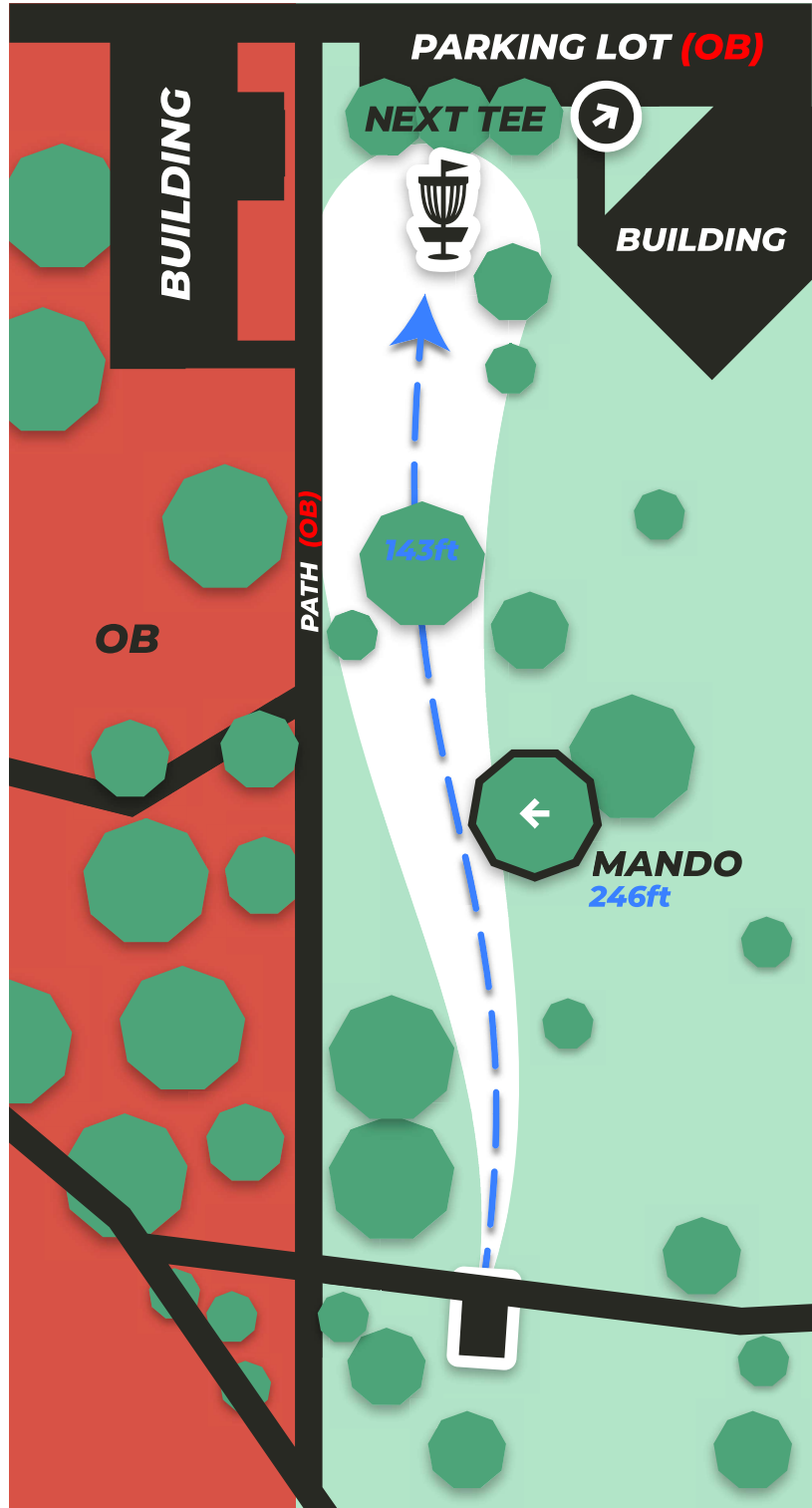
On-and-over the path to the left that runs parallel to the fairway.

On-and-over the private drive and parking lot long of the basket.

On-and-over the pathway near the building to the right of the basket.

INFINITE MANDATORY

The player must play around the left side of the tree OR rethrow from the previous lie with a 1-throw penalty added.



HOLE

10

PAR 4

356'

OUT OF BOUNDS

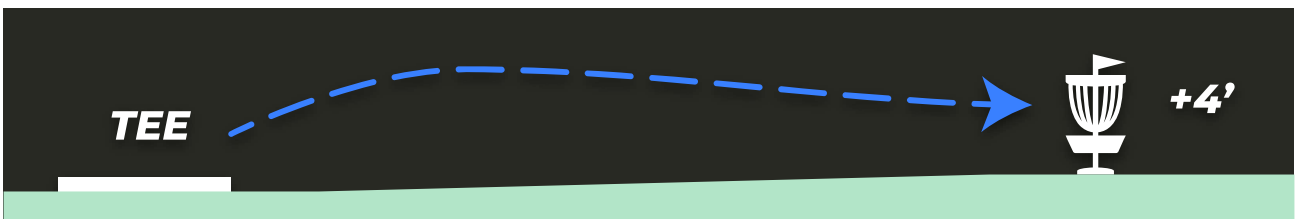
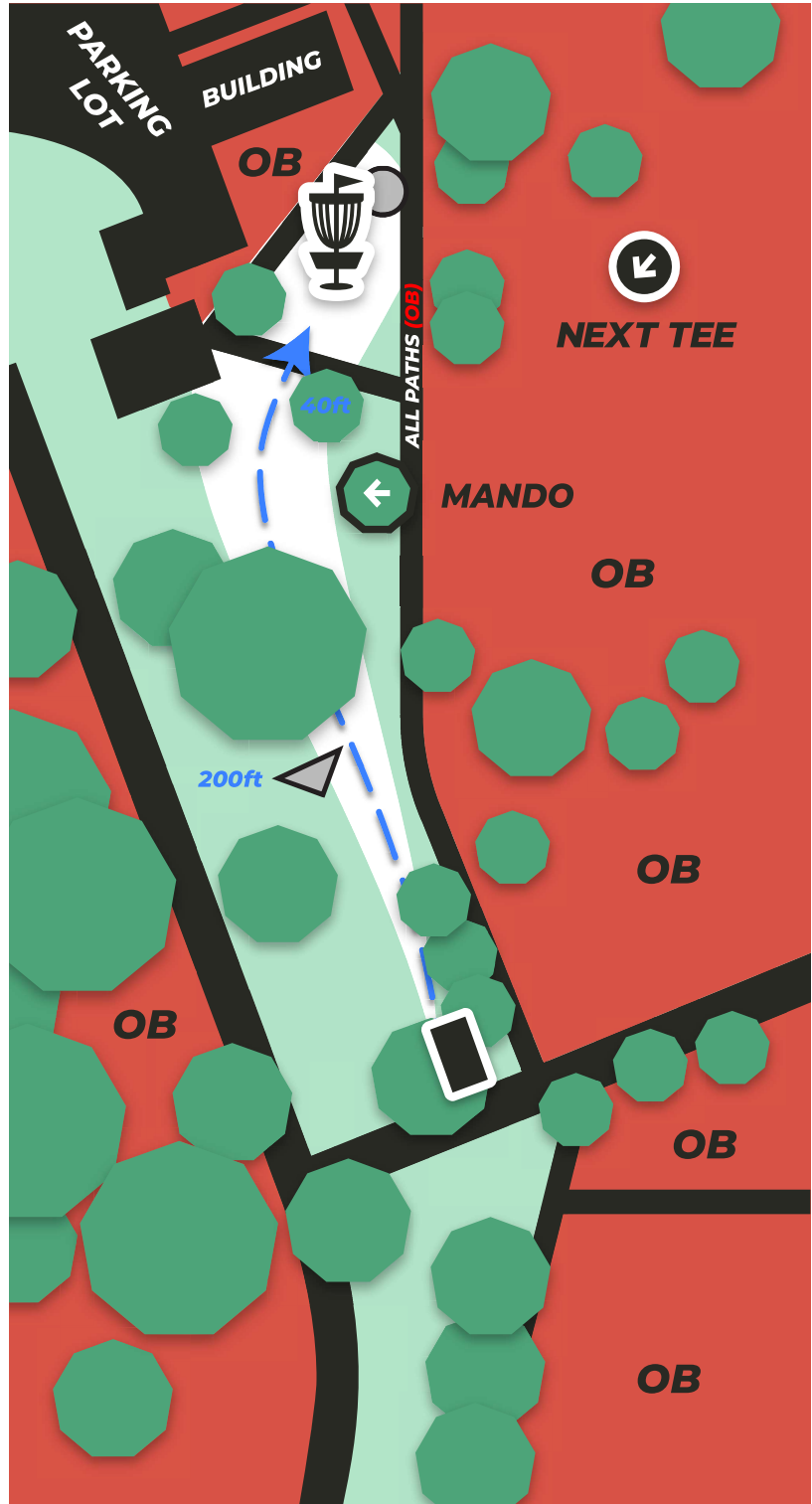
On-and-over the private drive.
to the left.

On the walking path that runs
through the fairway into the
putting area.

On-and-over all other walking
paths.

MANDATORIES

If a mandatory is missed
the player must throw from
the previous lie with
a 1-throw penalty added.



HOLE

11

PAR 4

407'

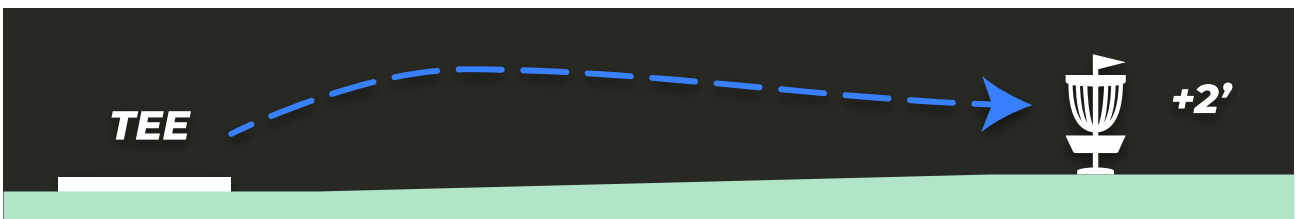
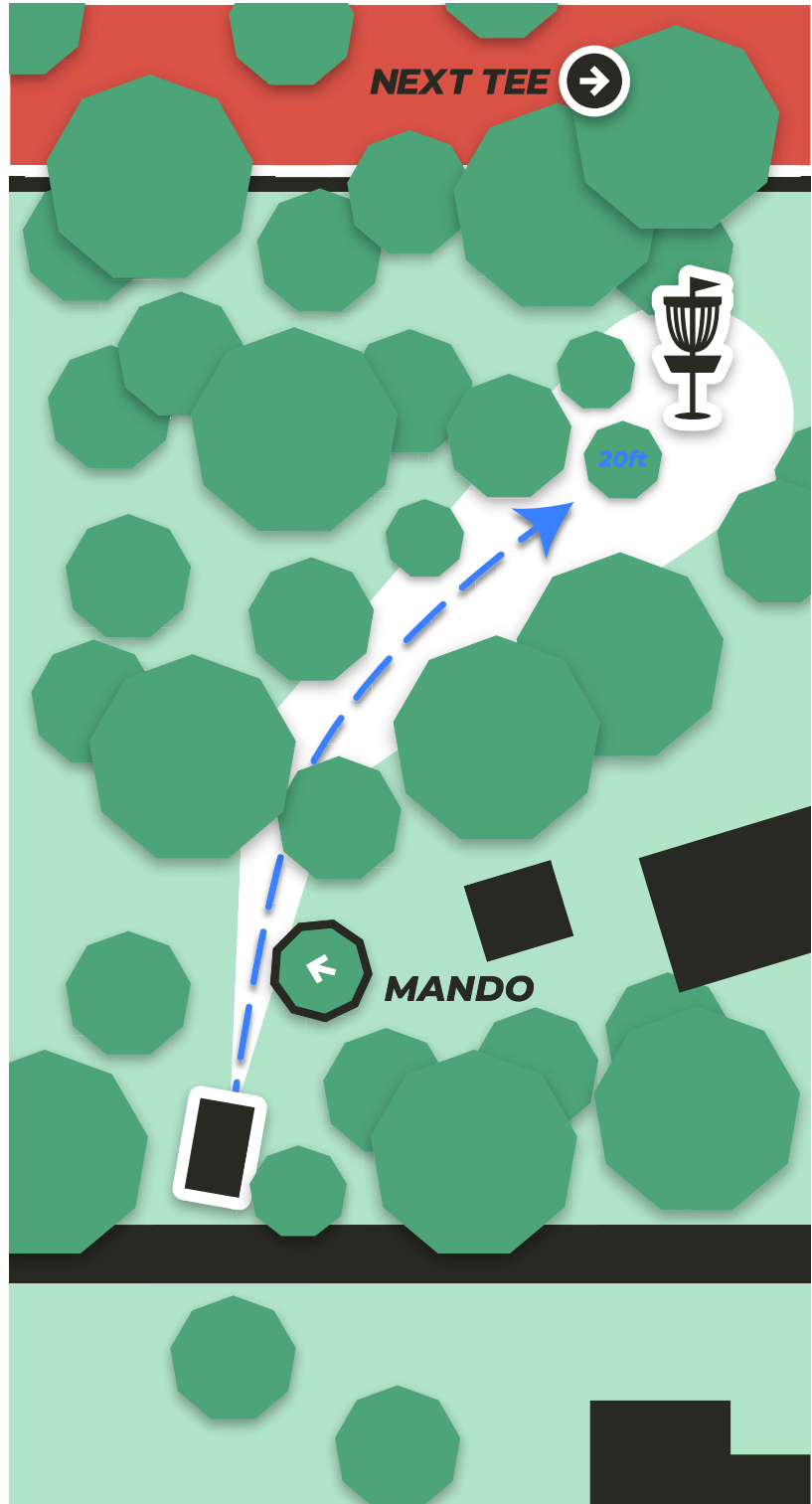
OUT OF BOUNDS

On-and-over the fence.

Mark your lie where the disc last crossed in-bounds and add a 1-throw penalty.

MANDATORY

If the mandatory is missed the player must throw from the previous lie with a 1-throw penalty added.



HOLE

12

PAR 5

622'

OUT OF BOUNDS

On the driveway, parking lot, and walking paths.

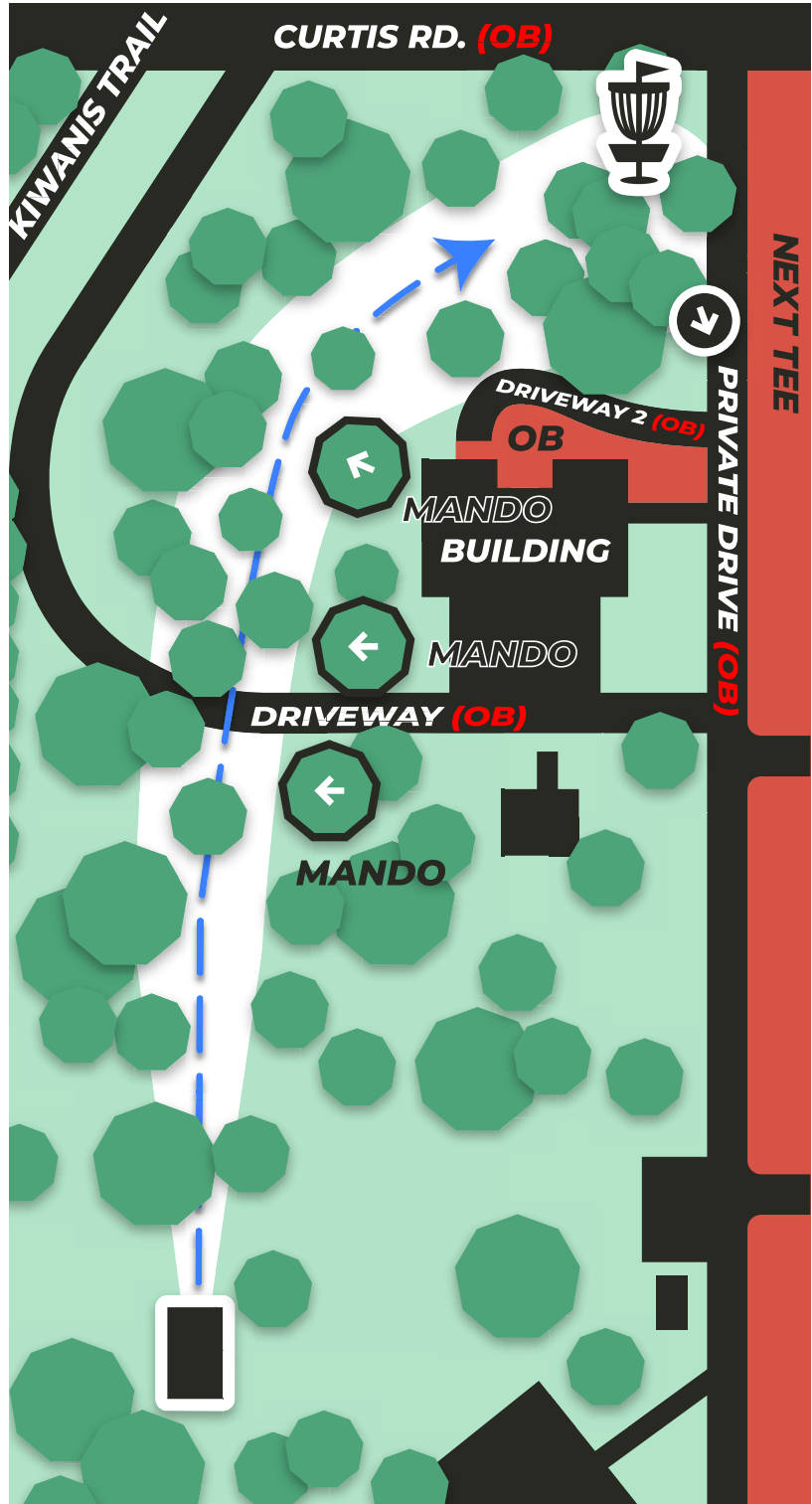
On-and-Over the ROAD, DRIVEWAY 2, and PRIVATE DRIVE.

The curbs are considered part of the roads, driveways, and private drives.

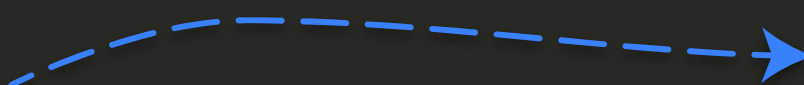
Over the fence and fenceline extended is out-of-bounds.

INFINITE MANDOS

If a mandatory is missed the player must play back around the infinite mandatory OR rethrow from the previous lie with 1-throw penalty added.



TEE



-10'



Course Design : Blake Hohlbein
Founder, Adrian Orbit Disc Golf Club



Sign Design : Josh Morrow
www.joshuamorrow.design

HOLE

13

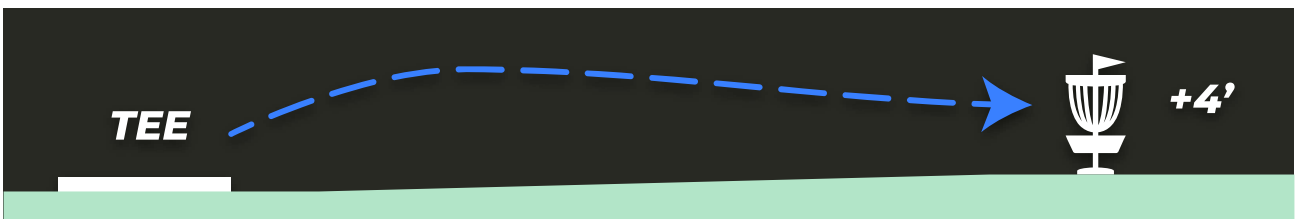
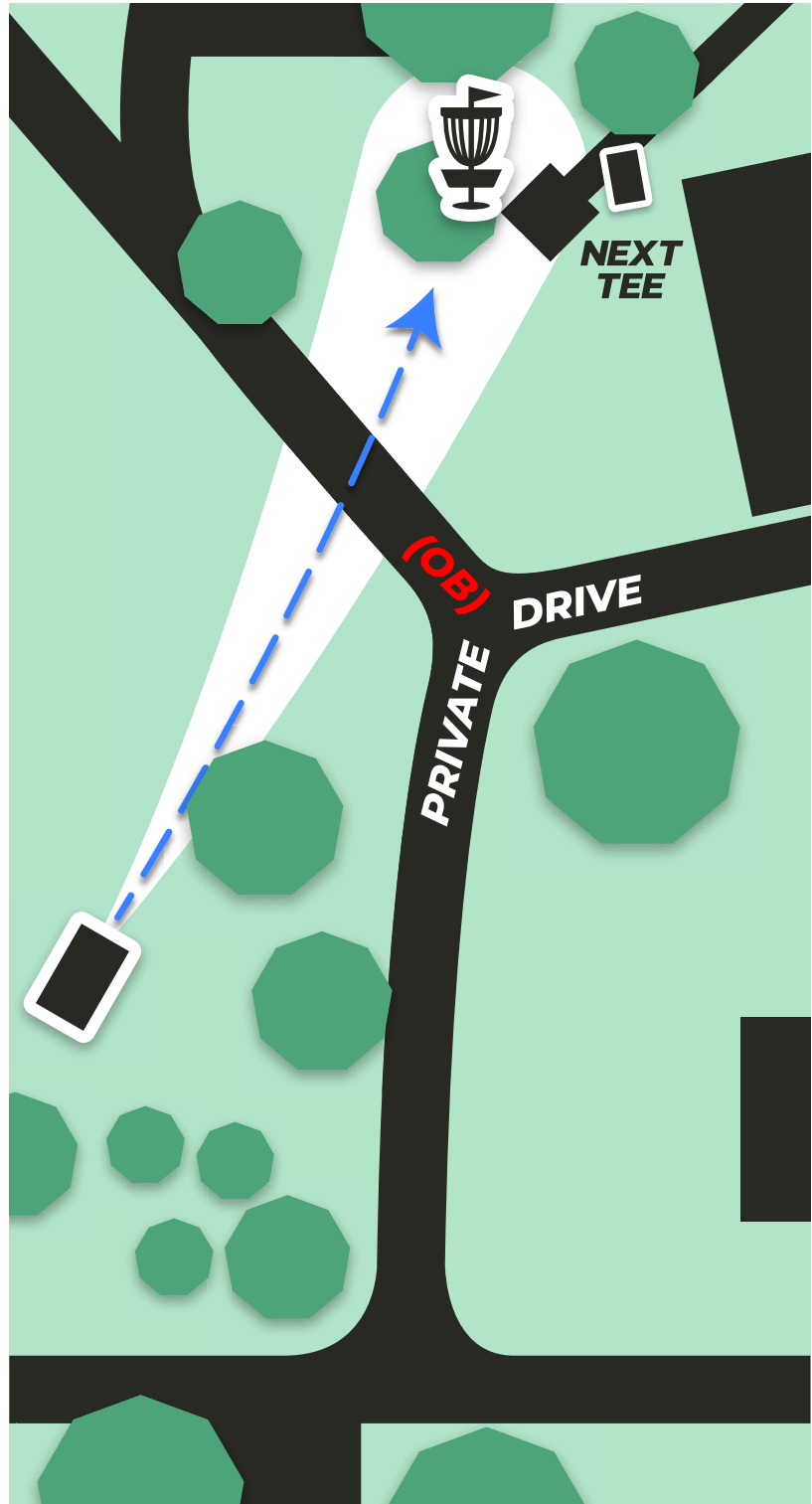
PAR 3

209'

OUT OF BOUNDS

On the private drive.

On any building.



HOLE

14

PAR 4

230'

OUT OF BOUNDS

On-and-over the walking path left of the fairway.
On-and-over the parking lot.

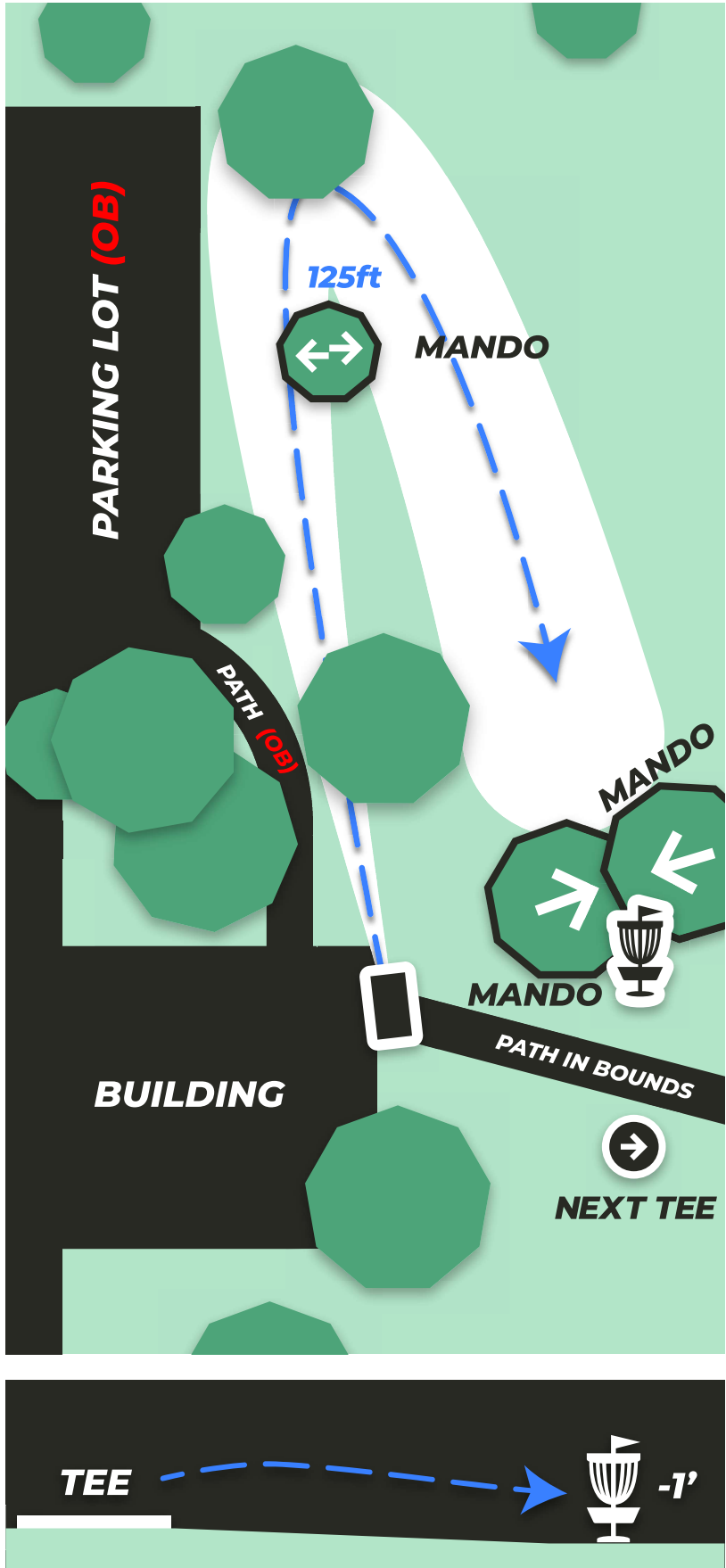
INFINITE MANDATORIES

If a mandatory is missed the player must play back around the infinite mandatory OR rethrow from the previous lie with a 1-throw penalty added, still proceeding to play around the mandatory.

V-TREE MANDATORY

The V-tree near the basket must be thrown through from the side opposite of the basket. If a player passes this mandatory, they must still play through the V-tree mandatory properly.

The thickest trunk/branch of the tree makes up the V-tree.



HOLE

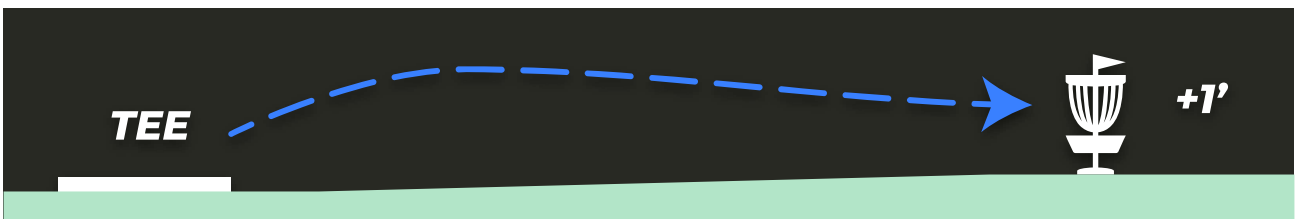
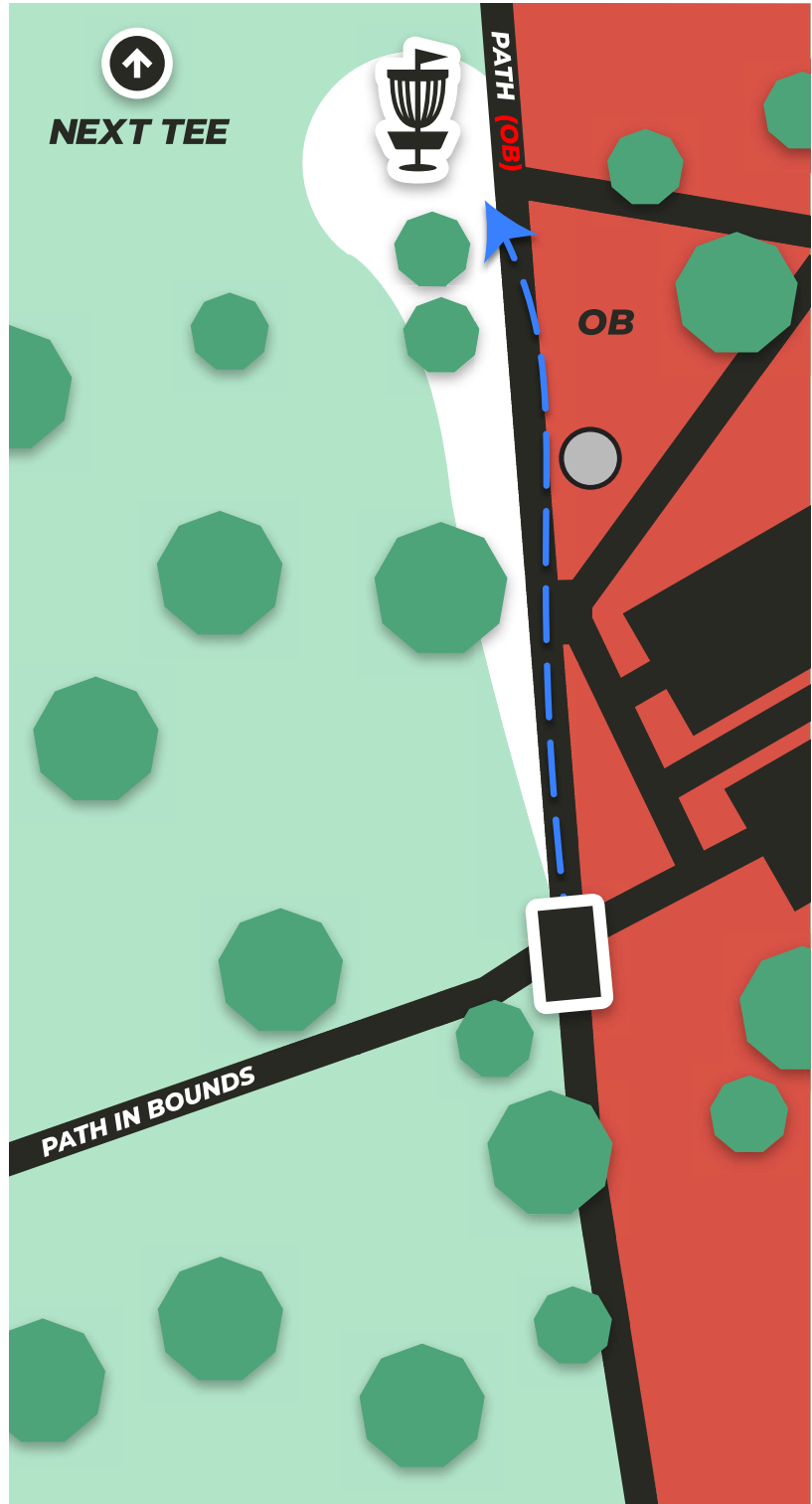
15

PAR 3

259'

OUT OF BOUNDS

On-and-over the walking path on the right side of the fairway.



HOLE

16

PAR 4

285'

OUT OF BOUNDS

Only the two designated areas of grass enclosed by the walking paths (pictured) are in-bounds.

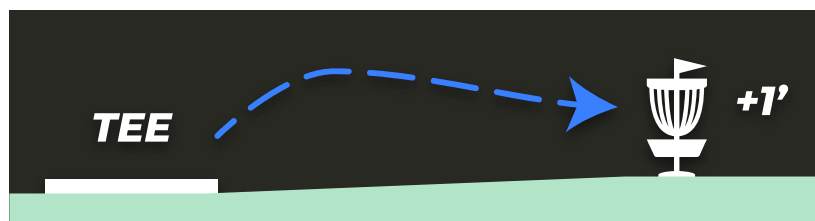
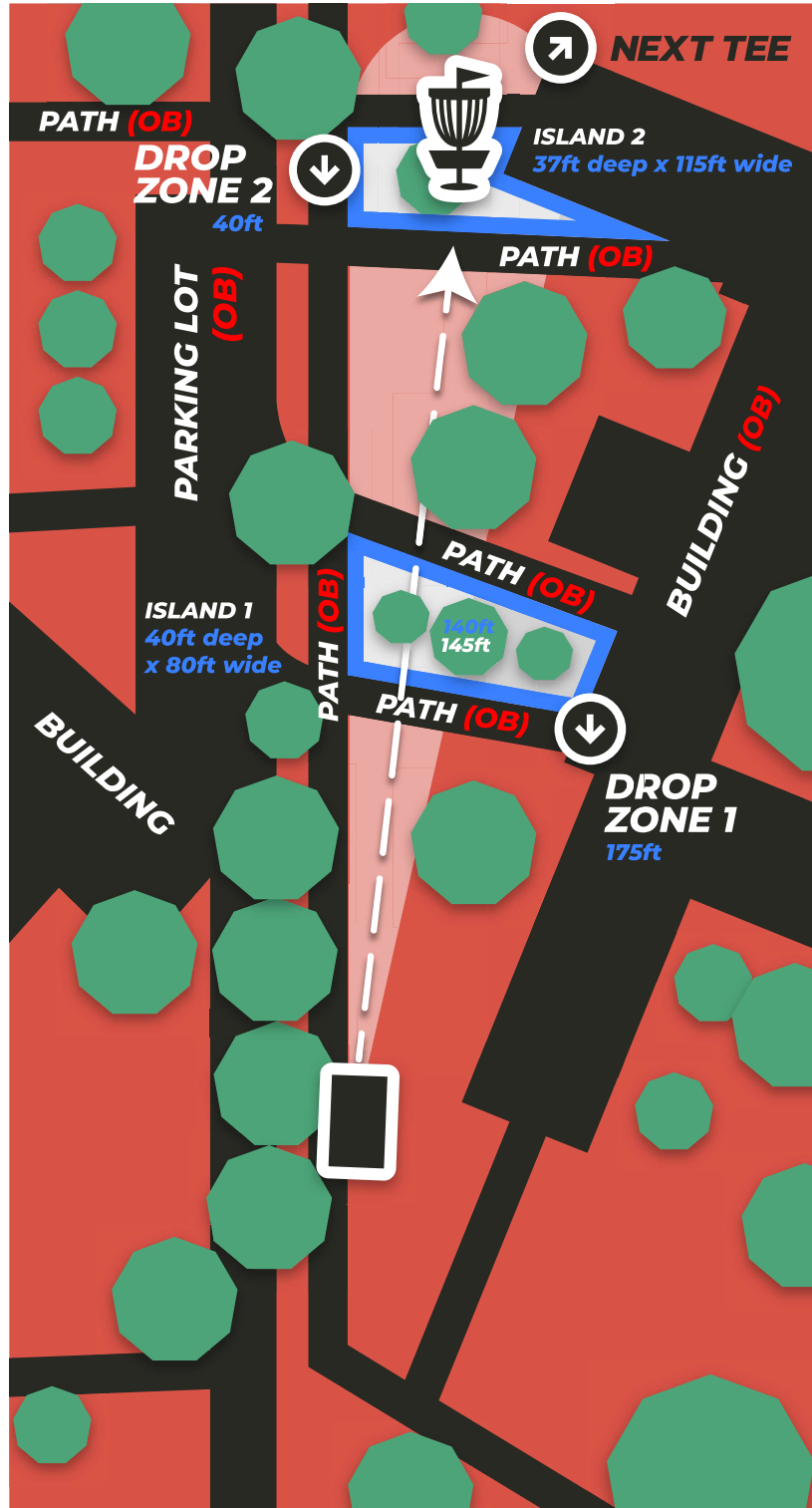
DOUBLE ISLAND

If the tee shot lands out-of-bounds, take a 1-throw penalty & proceed to throw from Drop Zone 1 - cement slab off the back right corner of island 1.

If a subsequent throw from Drop Zone 1 or Island 1 lands out-of-bounds, take a 1-throw penalty & proceed to throw from Drop Zone 2 - cement slab on left side of island 2.

Any throw from Drop Zone 2 or Island 2 (island the basket sits on) that lands out-of-bounds is played from where the disc was last in-bounds with a 1-throw penalty added.

When throwing from either Drop Zone, both feet must be on the concrete slab during the beginning of the throwing motion.



HOLE

17

PAR 5

655'

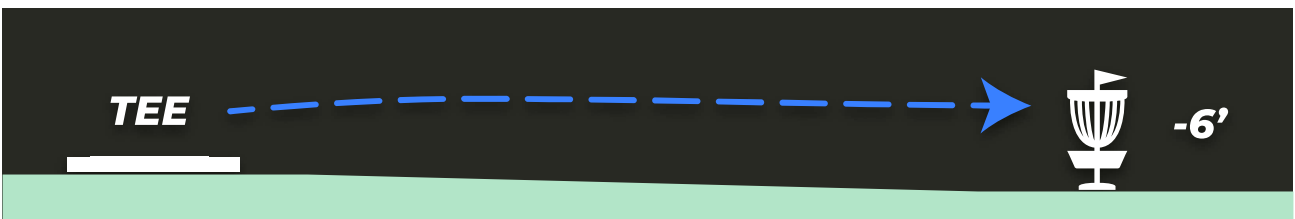
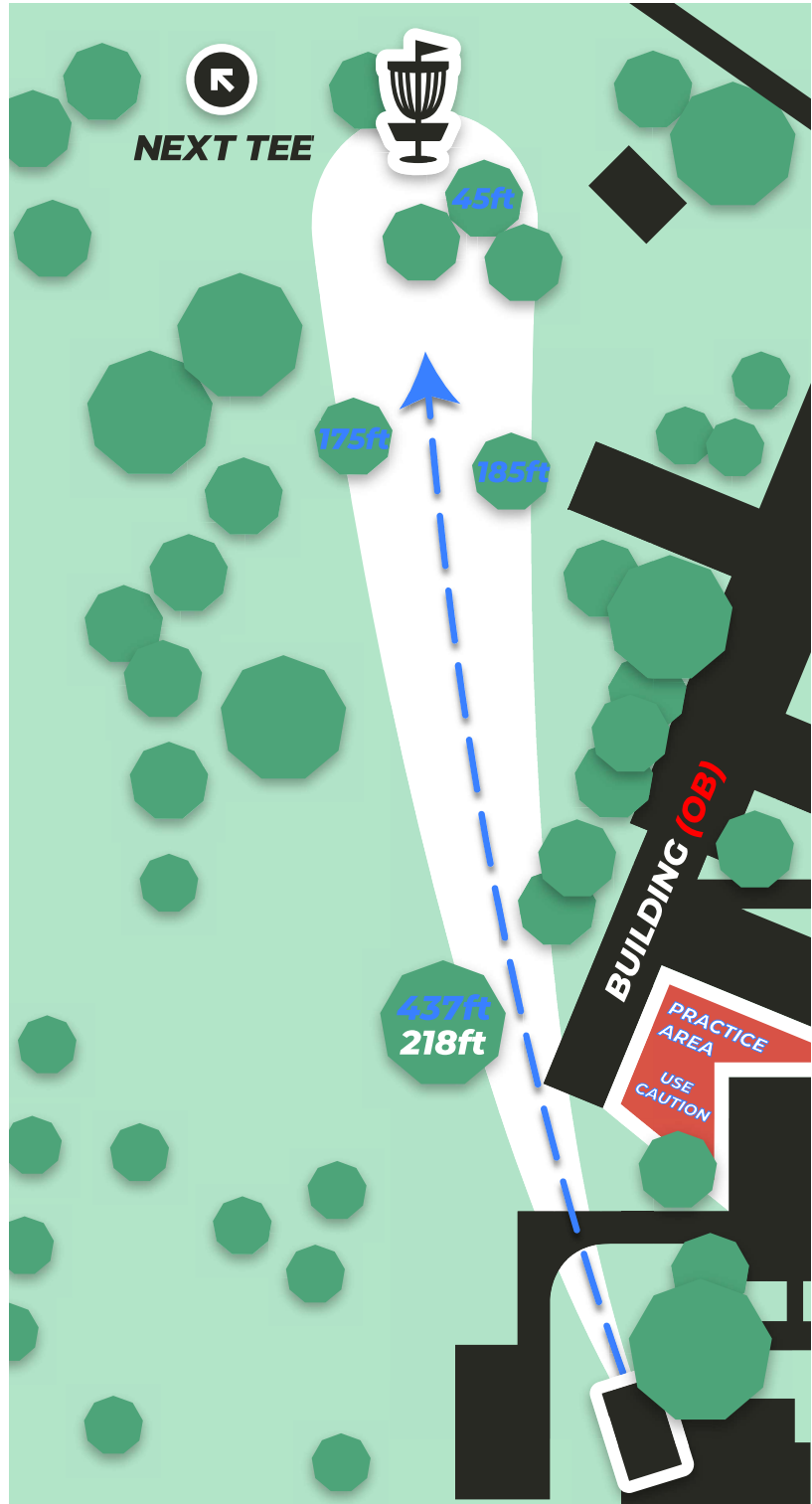
OUT OF BOUNDS

On top of any building

If a throw lands on a building, throw from the previous lie without adding a penalty throw. For example, if you land on the roof on your tee shot, you will re-tee, throwing your second shot. (since there is no penalty)

Practice area is in-bounds. Be cautious of people practicing.

Please contact Adrian Orbit Disc Golf Club on Facebook or Disc Golf Scene to have discs retrieved safely.



HOLE

18

PAR 4

567'

OUT OF BOUNDS

On-and-over the road.

On-and-over the fence and
fence line.

Thanks for playing

The Scope
at
PlaneWave
Instruments!

