

Sprinkle Valley Disc Golf Course - Leftovers Flex Start

General Notes

OB is marked with stakes / paint / string. If paint / string is missing or broken, go stake to stake.

Layout Details

Hole	Tee	Target	Par	Feet	Notes
1	LONG	LONG	4	570	Triple Mando: Discs must not enter restricted space outside the marked triple mandatory. Drop Zone for missed mandatory is the short tee. Discs coming to rest beyond fence left of fairway are OB. OB: Fence and beyond.
2	LONG	SHORT	4	527	
3	SHORT	LONG	3	277	
4	SHORT	LONG	3	311	Discs coming to rest beyond marked line left of fairway are OB (Hole 5 along creek). Do not enter creek.
5	SHORT	SHORT	3	350	Discs coming to rest beyond marked line right of fairway are OB. Between marked lines in fairway valley are OB. Do not enter creek.
6	LONG	LONG	3	320	
7	LONG	LONG	4	640	OB: Beyond fence right of fairway
8	SHORT	LONG	3	275	OB: Beyond fence left of fairway
9	LONG	LONG	4	470	OB: Beyond fence long and left of fairway
10	LONG	LONG	3	290	OB: Beyond fence right of tee
11	SHORT	LONG LEFT	4	600	OB: Marked line right of fairway and beyond. Pin is long and on left of fairway.
12	SHORT	LONG	3	300	OB: Marked line behind basket
13	SHORT	LONG LEFT	4	600	OB: Marked line right of fairway and behind basket.
14	LONG	MAIN	3	280	OB: Marked behind tee area
15	LONG	LONG	4	590	OB: Marked behind tee area
16	LONG	MAIN	4	650	OB: Marked on all sides of fairway and green
17	SHORT	MAIN	3	193	Island Putting Area (defined by white string): Discs coming to rest outside of the marked island green are OB. Tee throws that do not come to rest within the marked green MUST proceed to Drop Zone (turf before horns/wall). Shots from Drop Zone must cross inbounds. If Drop Zone shot does not cross inbounds, players must replay shot until it crosses inbounds. Normal OB rules apply once on island green.
18	SHORT	LONG	5	763	OB: Marked lines left, right, and long of fairway and beyond. Drop Zone: Players must proceed to the Drop Zone for any throw from the tee area that never crosses inbounds.